

INTESIS MAPS: CONFIGURATION AND MONITORING SOFTWARE
IN703DAL0640000 GATEWAY CONFIGURATION GUIDE

INTESIS MAPS USER MANUAL
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Intesis MAPS

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1. Introduction

Intesis MAPS® is a software tool for configuring and monitoring the Intesis® gateways. Intesis MAPS has been designed and developed in-house, assuring an up-to-date tool to get all the potential of our gateways.

**NOTE**

Intesis MAPS is compatible with Windows® 7 and higher.

The design of this configuration tool focuses on four main pillars:

- A user-friendly interface.
- Multiple ways to create your project:
 - From scratch, using a template.
 - Importing data from your computer.
 - Downloading the settings from an already configured gateway.
- Full linkage between the control system and the device installation signals.
- Real-time monitoring of the device network.

2. Prerequisites

To configure the gateway, you need:

- The items supplied by HMS Networks:
 - Intesis IN703DAL0640000 gateway
 - Gateway documentation:
 - Installation sheet: www.intesis.com/docs/installation-sheet-in703dal064000
 - User manual: www.intesis.com/docs/user-manual-in703dal064000
 - USB Mini-B type to USB A type cable to connect the gateway and the computer.

**NOTE**

You can use an Ethernet cable instead (not included).

- A computer to run the configuration tool Intesis MAPS.

**NOTE**

Requirements:

- Windows 7 or higher
- Hard disk free space: 1 GB
- RAM: 4 GB

3. Installation

Downloading the software

1. Enter the Intesis MAPS section on the Intesis webpage: <https://www.intesis.com/products/intesis-maps>
2. Fill out the form.
3. Check the consent box (**I hereby give consent for HMS to process my data**).
4. Click the **DOWNLOAD MAPS** button.
5. A .zip file will be downloaded to your computer.

Installing the software

1. Click the ZIP file to open it.
2. Double-click the EXE file.
3. The Intesis MAPS Setup Wizard will guide you through the steps required to install Intesis MAPS on your computer:
 - a. Read the license agreement and select **I Agree**.
 - b. Select the installation folder.
4. Once the installation is completed, click the **Close** button.

4. Create a New Project from a Template

1. Open Intesis MAPS.
2. Click **Create New Project** in the **Getting started** menu on the left.
You can create a project from scratch using a template. To find the appropriate template, filter the search by:
 - Clicking on the protocol logos, depending on the desired application.
 - Typing the order code IN703DAL0640000 in the **Order Code** field.

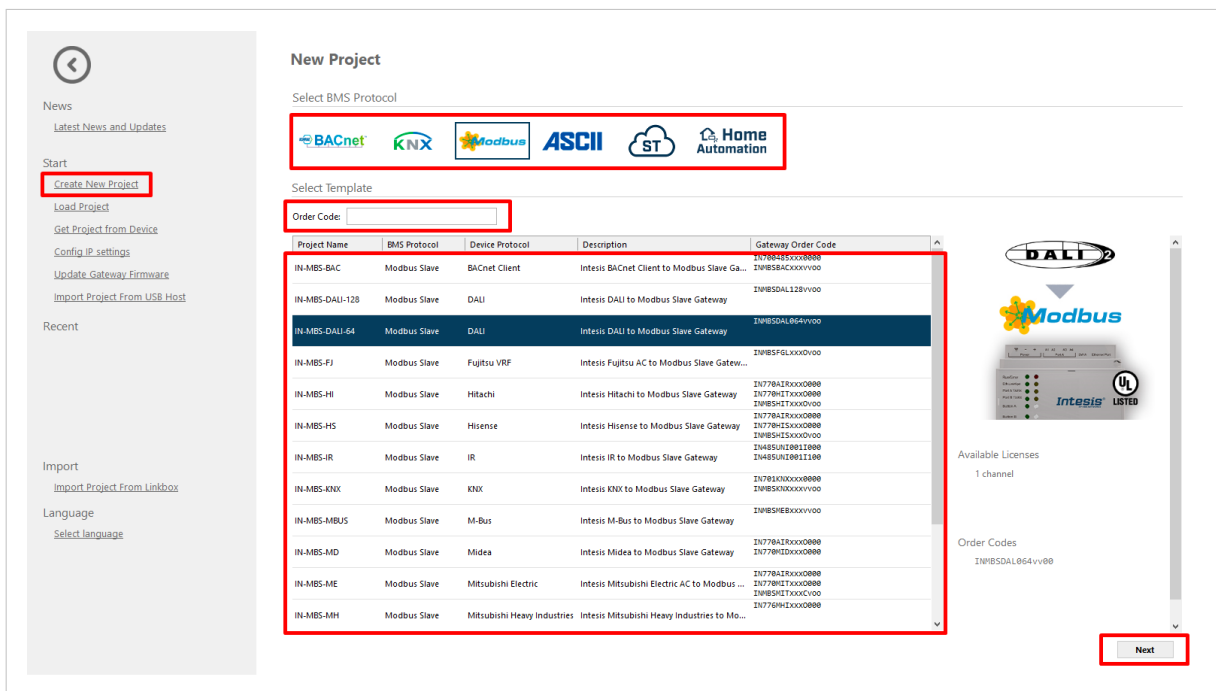


NOTE

The order code is printed on the silver label placed on the gateway's right side.

- Looking for the **Project Name** IN-BAC-DALI-64 or IN-MBS-DALI-64 on the list.

Figure 1. Three possibilities for the template selection



3. Select the desired template.
4. Click **Next** or **double-click the template** on the list.



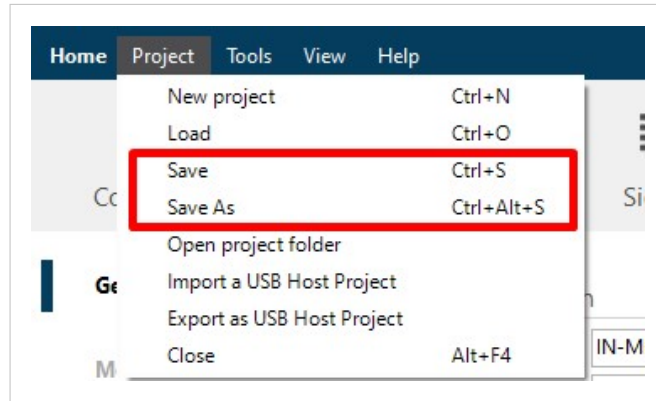
NOTE

Templates are just examples of integration. Depending on the type of integration, you may have to modify some parameters.



IMPORTANT

Don't forget to save your project on your computer before exiting Intesis MAPS. To do so, go to **Project** → **Save** or **Save As**. Later on, you can load the project to Intesis MAPS and continue with the configuration.



5. Main Menu Overview

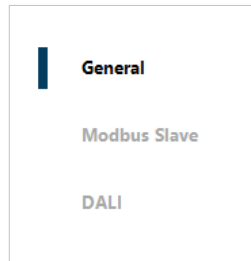
Figure 2. Intesis MAPS main menu



The following sections provide an overview of the five tabs that compose the Intesis MAPS main menu. Through these options, you will configure both the gateway and your project and monitor that everything works fine using the **Diagnostic** tab.

6. Configuration Tab

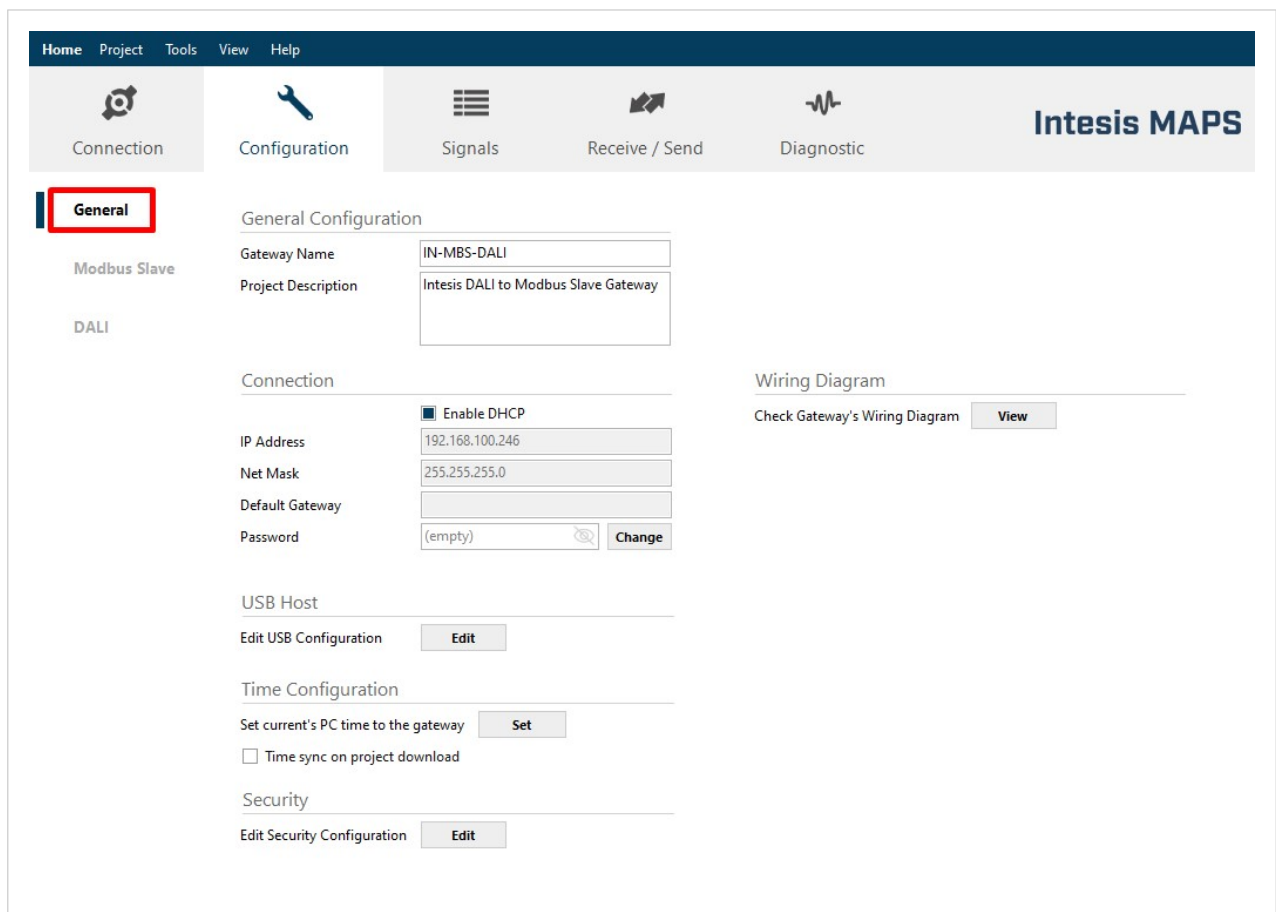
Find on the left side of the **Configuration** tab a menu with three options:



- **General:** Configure the general parameters of the gateway.
- **Building management system (BMS) protocol:** Modbus or BACnet, depending on your project's current application. In the case of the image on the left, the control system is based on Modbus.
- **DALI:** Configure the parameters for DALI.

6.1. General

Figure 3. General configuration menu on the Configuration tab

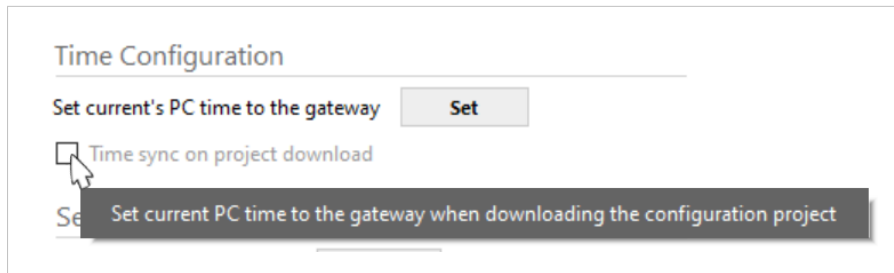


Use this menu to configure some general parameters of the gateway.



TIP

Tooltip: Hover the cursor over a field, and a message will appear indicating the purpose of the parameter.



6.1.1. General Configuration

- **Gateway Name:** Type a descriptive name for your gateway.
- **Project Description:** Type a short description of your project.

6.1.2. Connection



NOTE

When commissioning the gateway for the first time, DHCP will be enabled for 30 seconds. During that time, if there is a DHCP server, an IP address will be automatically assigned to the gateway. If there is no DHCP, you can type an IP address of your choice. After that time, the default **IP address 192.168.100.246** will be automatically set.

You can find this default IP address written in the installation sheet.

- **Enable DHCP:** Use this option for networks that have a DHCP server. Uncheck this option to unlock the following parameters:
 - **IP Address:** Assign a fixed IP address for the gateway.
 - **Net Mask:** Set the gateway IP netmask.
 - **Default Gateway:** Set the default route assigned to the gateway.



NOTE

The **Default Gateway** parameter is optional, but you must define the gateway route when a connection to the internet or to other networks is needed.

- **Password:** Click the **Change** button and follow the instructions to set a password for the gateway.

6.1.3. USB Host

Click the **Edit** button to open the **USB Mode Configuration**.

Button A Functionality

- **Auto Capture logs in USB** (enabled by default): Capture logs by pressing the gateway's button A.
 - **Capture Spans** (enabled by default): Spontaneous values are logged.
 - **Capture Communication** (enabled by default): Protocol communication is logged.
 - **Debug Level:** Choose the debug level (0 .. 255. Default value: **1**).
- **Save project in USB** (enabled by default): Save the project to the USB together with the logs.

Button B Functionality

- **Download project to the gateway** (enabled by default): Download a project from a USB flash drive to the gateway by pressing the gateway's button B.
- **Download Firmware to the gateway** (enabled by default): Download a firmware version from a USB flash drive to the gateway by pressing the gateway's button B.



IMPORTANT

The gateway's USB port only admits the connection of a USB flash drive. No external hard disks or similar are allowed.

Click **Apply** to save the changes.

6.1.4. Time Configuration

- **Set current PC time to the gateway**: Connect the gateway to your PC and click the **Set** button to set the gateway's clock with your PC's current time.
- **Time sync on project download** (disabled by default): The gateway's clock is set to your PC time when downloading the project to the gateway.

6.1.5. Security

- **Edit Security Configuration**: Click the **Edit** button to open the **Security Configuration** window.



IMPORTANT

We recommend keeping the predetermined configuration.

- **Disable UPD Discover Service** (disabled by default): The gateway is not discoverable through UDP communication.
- **Disable TCP Console Service** (disabled by default): The gateway stops communicating with the configuration and diagnostic software through TCP. This only applies to gateways supporting connection to the PC via both Ethernet and console ports.
- **Disable HTTPS Certificates Auto Update** (enabled by default): Automatic updates for the HTTPS certificates are not allowed.

Click **Save** to save the changes.

6.1.6. Secondary BMS Protocol



IMPORTANT

This function applies to BACnet to DALI applications only.

1. Click the **Edit** button to add a secondary BMS protocol based on Modbus.
2. On the **Secondary BMS Protocol Management** window, select **Modbus Slave**.
3. Click **Apply** to save the changes.

The new option **Secondary BMS Protocol MAP** appears.

- Click the **View** button on this second option to view the **Extra protocol Map Summary** window. The table lists the signals for the BMS, the secondary BMS, and the device protocols.
- **View Internal Columns** (enabled by default): Hide/show the BACnet Server column.

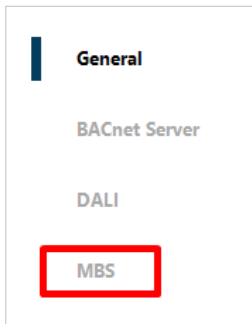
- **View External Columns** (enabled by default): Hide/show the DALI column.
- **View Secondary BMS Protocol Columns** (enabled by default): Hide/show the Modbus Master column.



NOTE

Click the **Export** button to save an Excel copy of the table on your computer.

The menu on the left now shows Modbus Slave (**MBS**):



Configuration parameters for the secondary BMS:

Modbus Configuration

- **Type: TCP** (RTU option is not allowed).
- **Byte Order 32 bits registers.** Choose between:
 - **Big Endian** (default value)
 - **Little Endian**
 - **Word Inv BE** (word inverted Big Endian)
 - **Word Inv LE** (word inverted Little Endian)
- **Notification on MB Write.** Select when the Modbus write notification will be sent to the device protocol:
 - **Always**
 - **On Change of Value** (default value)
- **Select Modbus register base.** Choose between:
 - **0 based** (default value)
 - **1 based**

TCP Configuration

- **Port:** Set the port for communication between the gateway and the Modbus TCP system.



NOTE

The default port is 502.

- **Keep Alive:** Set the time in minutes before sending a keep-alive message (1 to 1440. Default value: **10 min**).



NOTE

Set the parameter to 0 to disable this function.

- **Slave Number:** Set the Modbus Slave Address (1 to 255. Default value: **1**).

MBS Summary

- **View MBS Extra Protocol Summary:** Click the **View** button to open the **Extra protocol Map Summary** window.

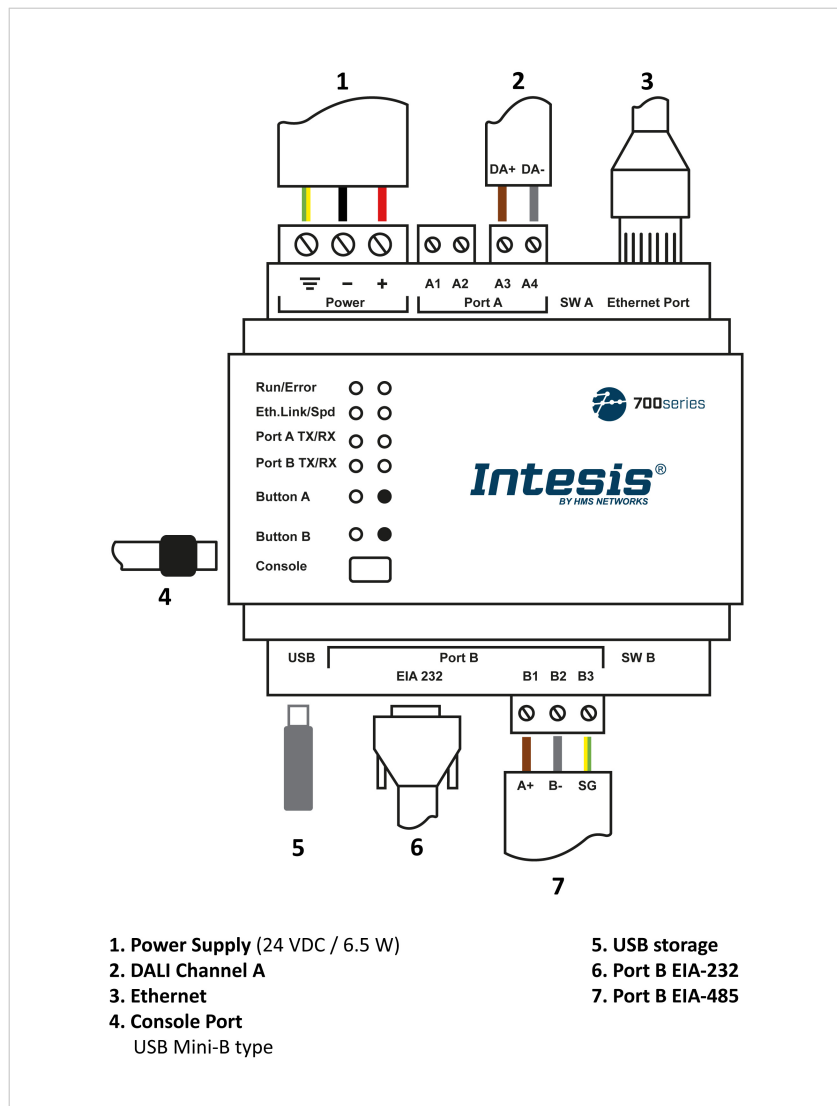
**NOTE**

See above for details.

- **Select registers format.** Choose between:
 - **16 bits unsigned** (default value)
 - **32 bits float**

6.1.7. Wiring Diagram

- **Check Gateway's Wiring Diagram:** Click the **View** button to open the schematic image on how to wire the gateway.



6.2. BMS Protocol Configuration

6.2.1. BMS Protocol: BACnet

For this application, the gateway acts like a BACnet server device.

6.2.1.1. BACnet Server General Configuration

- **Device Name:** Type a descriptive name for your gateway.
- **Device Instance:** Set the BACnet device object instance property. This is a unique identifier for the gateway inside a single BACnet network segment (0 to 4194302. Default value: **246**).
- **Password:** Click the **Change** button and follow the instructions to set a password for the gateway.
- **Objects Information:** Click **Show** to see a table with the type of objects available.
- **Disable BACnet password (not recommended)** (parameter disabled by default): Disable the BACnet password.



IMPORTANT

Keep the BACnet password enabled to ensure the security of the gateway and the installation.

6.2.1.2. Gateway Mode

- **Mode:** Select the communication type.
 - **IP** (default value): IP communication over Ethernet.
 - **UDP Port:** Select the UDP port for the BACnet/IP communication.



NOTE

The UDP port is set to 47808 (BAC0 in hexadecimal) by default.

- **Network Role** (disabled by default): Define the gateway behavior regarding other network elements.



IMPORTANT

If you are unfamiliar with these options, please leave the parameter as **Disabled** to avoid issues with the BACnet communication/configuration.

- **Disabled:** The gateway provides no special service regarding network communication or settings.
- **Foreign Device:** The gateway acts as a foreign device from the BACnet network point of view.
- **BBMD:** The gateway acts as a BBMD in the BACnet network.
- **MS/TP:** Serial communication over the EIA-485 bus.
 - **Baudrate:** Select the communication speed: Auto, 9600, 19200, 38400, 57600, 76800, or 115200 bps.



NOTE

The baudrate is set to Auto by default.

- **Max. Masters:** Set the highest master MAC address in the MS/TP network (1 .. 127. Default value: **127**).
- **Max. Info Frames:** Set the maximum number of messages that can be sent onto MS/TP network per token pass (1 .. 100. Default value: **1**).
- **MAC Address:** Set the MAC address of the gateway in the MS/TP network (0 .. 127. Default value: **1**).
- **Edit MSTP Timeouts:** Click **Edit** to open the **MSTP Timeouts Configuration** window.
 - **PFM Timeout:** Set the polling for master timeout in milliseconds (20 .. 100 ms. Default value: **60 ms**).
 - **TP Timeout:** Set the token passing timeout in milliseconds (20 .. 100 ms. Default value: **60 ms**).

6.2.1.3. BACnet Advanced Configuration

Show Advanced Configuration: Open advanced configuration parameters (disabled by default).

**IMPORTANT**

These settings are for advanced users only. We recommend leaving the predetermined configuration.

6.2.1.3.1. Notification Class

Click **Edit** to open the **Notification Class Configuration** parameters.

Figure 4. Notification Class Configuration window

Click the **+** button to create up to ten Notification_Class objects. For each one, you can set:

- **Object Name:** Type a name for the Notification_Class.
- **Object Instance:** Sets the BACnet object instance for the Notification_Class.
- **Recipient List:** Click the **+** button to create eight different BACnet destinations. For each one, you can set:
 - **Destination Name:** Type a descriptive name for the BACnet destination.
 - **Transitions:** Select which transitions will force this Notification_Class to be active:
 - **Off_normal** (disabled by default): When the status changes from off to normal.
 - **Fault** (disabled by default): When the status changes to fault.
 - **Normal** (disabled by default): When the status changes from fault to normal.
 - **Recipient Type:** Select the type of destination:
 - **Device** (default value): The recipient is a device. Select the device instance number for this device in the **Object Instance** text box.
 - **Address (IP):** The recipient is set using the specific address on BACnet/IP. Specify:
 - **Network Number** (0 .. 65535. Default value: **0**).

- IP address (192.168.100.10 by default) and **Port** (47808 by default) for the destination.
- Set the destination as a **Global Broadcast** (disabled by default).
- Set the destination as a **Broadcast** (disabled by default).
- **Address (MS/TP):** The recipient is set using the specific address on BACnet MS/TP. You'll have to specify:
 - **Network Number** (0 .. 65535. Default value: **0**).
 - **MS/TP MAC Address** (0 .. 255. Default value: **0**).
 - Set the destination as a **Global Broadcast** (disabled by default).
 - Set the destination as a **Broadcast** (disabled by default).
- **Address (Other):** The recipient is set using another type of address. You'll have to specify:
 - **Network Number** (0 .. 65535. Default value: **0**).
 - **Other Address.**
 - Set the destination as a **Global Broadcast** (disabled by default).
 - Set the destination as a **Broadcast** (disabled by default).
- **BACDestination Advanced Options** (disabled by default): Check this option to show some advanced options.
 - **Valid days:** Sets the days for receiving the notification.
 - **From:** Sets the starting point for the valid period.
 - **To:** Sets the ending point for the valid period.
 - **Issue Confirmed Notifications** (disabled by default): Determines if notification events are sent as Confirmed or Unconfirmed to the BACnet destination.

**IMPORTANT**

Sending them as Confirmed requires Ack.

- **Notification Class Advanced Options** (disabled by default): Check this option to show the **Ack Required** options.
 - **Off_Normal** (disabled by default): Enable the acknowledgment for the TO_OFF_NORMAL event.
 - **Fault** (disabled by default): Enable the acknowledgment for the TO_FAULT event.
 - **Normal** (disabled by default): Enable the acknowledgment for the TO_NORMAL event.

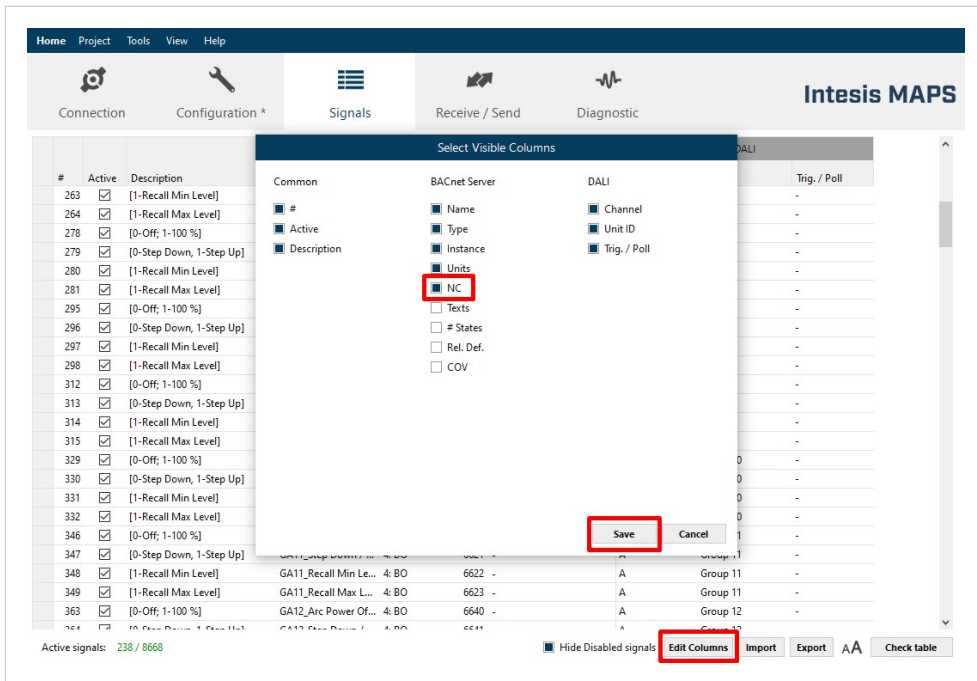
**NOTE**

Set the priority for each parameter (0 .. 255. Default value: **140**).

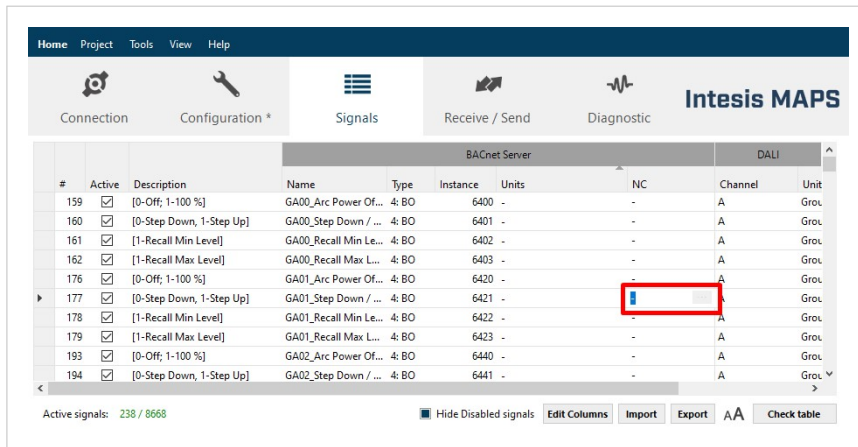
Once you have created and configured the needed Notification_Class objects, the next step is to assign them to signals:

1. Go to the **Signals** tab.

- Click the **Edit Columns** button from the bottom menu.




- In the **Select Visible Columns** window, check **NC**.
- Click **Save**.
A new column named **NC** is now visible.
- Look for the signal to which you want to assign the Notification_Class object and click the corresponding cell in the NC column.



- Click the **...** button.
- In the **Select Notification Class** window, uncheck the **Empty** parameter.

8. Use the dropdown menu to select the Notification_Class object.

9. Set the rest of the parameters:

 **NOTE** These parameters vary depending on the signal type.

- **Notify Type:** Choose if the notification is sent as an **Alarm** (default) or an **Event**.
- **Time Delay:** Set the time in seconds before launching the notification (0 .. 65535. Default value: **0 seconds**).
- **Event Enable:** Click in the field to enable/disable the following options:
 - **TO_OFF_NORMAL** (enabled by default): Enable/disable the TO_OFF_NORMAL event.
 - **TO_FAULT** (enabled by default): Enable/disable the TO_FAULT event.
 - **TO_NORMAL** (enabled by default): Enable/disable the TO_NORMAL event.
- **Feedback Value:** Choose if the feedback value is **Active** or **Inactive** (default).
- **High Limit** (Disabled by default): Enable this parameter to set the high limit for the notification.
- **Low Limit** (Disabled by default): Enable this parameter to set the low limit for the notification (0.00 .. 999.00).
- **Deadband:** Set the deadband for the notification.

10. Click **Save** to save the changes.

Once assigned, the instance number of the Notification_Class object appears in the **NC** column.

#	Active	Description	Name	Type	Instance	Units	NC	Channel	Unit
159	<input checked="" type="checkbox"/>	[0-Off; 1-100 %]	GA00_Arc Power Of...	4: BO	6400	-	-	A	Grol
160	<input checked="" type="checkbox"/>	[0-Step Down, 1-Step Up]	GA00_Step Down / ...	4: BO	6401	-	-	A	Grol
161	<input checked="" type="checkbox"/>	[1-Recall Min Level]	GA00_Recall Min Le...	4: BO	6402	-	-	A	Grol
162	<input checked="" type="checkbox"/>	[1-Recall Max Level]	GA00_Recall Max L...	4: BO	6403	-	-	A	Grol
176	<input checked="" type="checkbox"/>	[0-Off; 1-100 %]	GA01_Arc Power Of...	4: BO	6420	-	-	A	Grol
177	<input checked="" type="checkbox"/>	[0-Step Down, 1-Step Up]	GA01_Step Down / ...	4: BO	6421	-	6	A	Grol
178	<input checked="" type="checkbox"/>	[1-Recall Min Level]	GA01_Recall Min Le...	4: BO	6422	-	-	A	Grol
179	<input checked="" type="checkbox"/>	[1-Recall Max Level]	GA01_Recall Max L...	4: BO	6423	-	-	A	Grol
193	<input checked="" type="checkbox"/>	[0-Off; 1-100 %]	GA02_Arc Power Of...	4: BO	6440	-	-	A	Grol
194	<input checked="" type="checkbox"/>	[0-Step Down, 1-Step Up]	GA02_Step Down / ...	4: BO	6441	-	-	A	Grol

6.2.1.3.2. Calendars

Click **Edit** to open the **Calendars Configuration** parameters.

Figure 5. Calendars Configuration window

Click the **+** button to create up to ten calendars. For each one, you can set:

- **Object Name:** Type a name for this BACnet object.
- **Object Instance:** Set the BACnet object instance for the calendar (0 .. 4194303. Default value: 0).
- **Calendar Entries:** Click the **+** button to determine the number of calendar entries (patterns). Create up to 32 different entries per calendar. For each entry, you can set:
 - **Entry Name:** Type the calendar entry name.
 - **Type:** Set the date type for the calendar:
 - **Date** (default value): To select a single day.
 - **Date Range:** To select a date range. Set the starting day (**From**) and the ending day (**To**).
 - **Week N Day:** To set the date by selecting a **Month**, a **Week of the Month**, and/or a **Day of the Week**.



NOTE

Select an asterisk (*) to apply the rule to all cases.

6.2.1.3.3. Schedules

Click **Edit** to open the **Schedules Configuration** parameters.

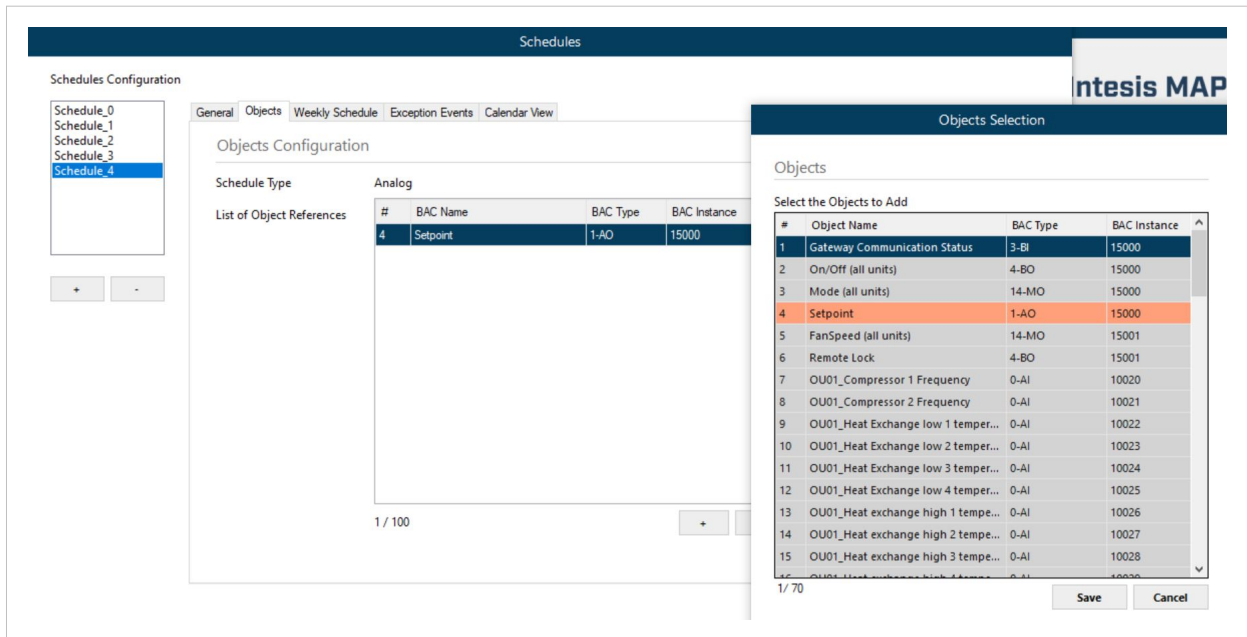
Figure 6. Schedules Configuration window

Click the **+** button to create up to ten schedules. For each one, you can set:

- **General Configuration:**
 - **Name:** Type a name for this BACnet object.
 - **Object Instance:** Set the BACnet object instance for the schedule (0 .. 4194303. Default value: **0**).
 - **Schedule Type:** Set it as an **Analog** (default), **Binary**, or **Multistate** object.
 - **Priority for Writing:** Select the writing priority of the schedule value (1 .. 16. Default value: **16**).
 - **Schedule Default:** Set the default value for the schedule (0.00 .. 65535.00. Default value: **0.00**).
 - **Effective Period:** Sets the starting and ending day of the effective period.

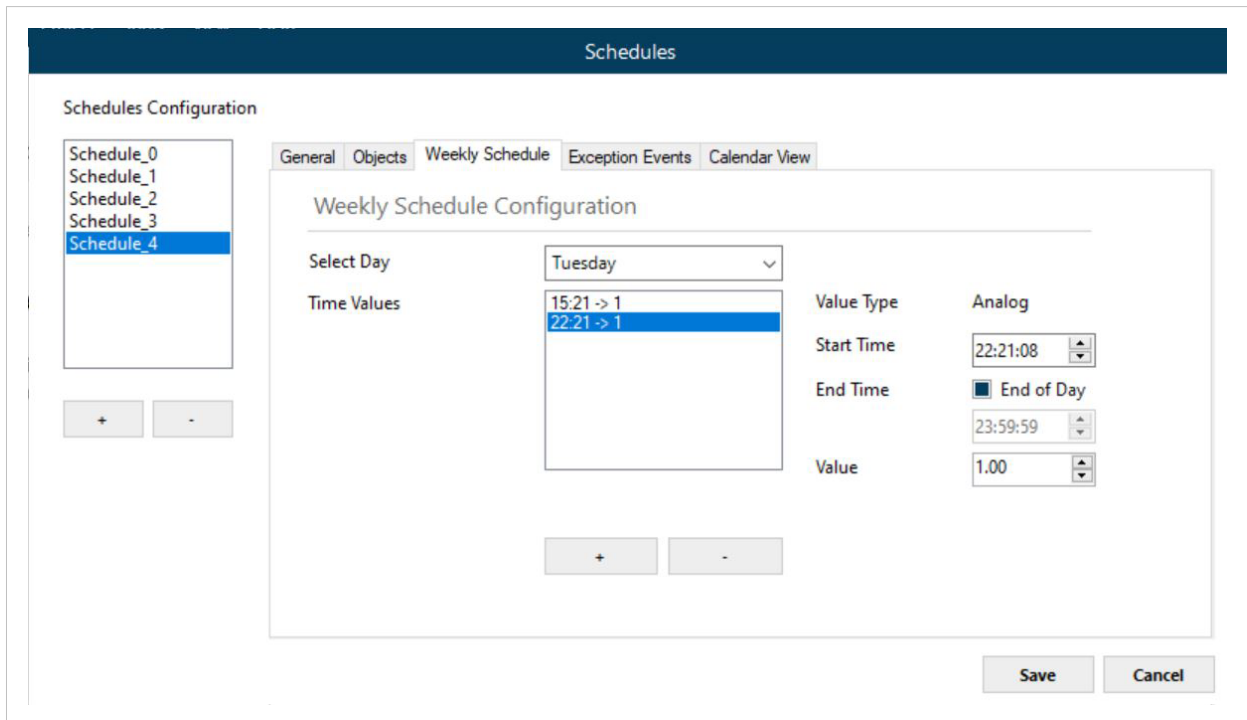
- **Objects Configuration:** Include BACnet objects in a specific schedule.

Figure 7. Objects Configuration window



- **Schedule Type:** It shows the previous **Schedule Type** object you selected: Analog, Binary, or Multistate.
- **List of Object References:** Click the + button to open the **Objects Selection window**, where the available objects are listed. Select the object and click **Save** to add it.
- **Weekly Schedule Configuration:**

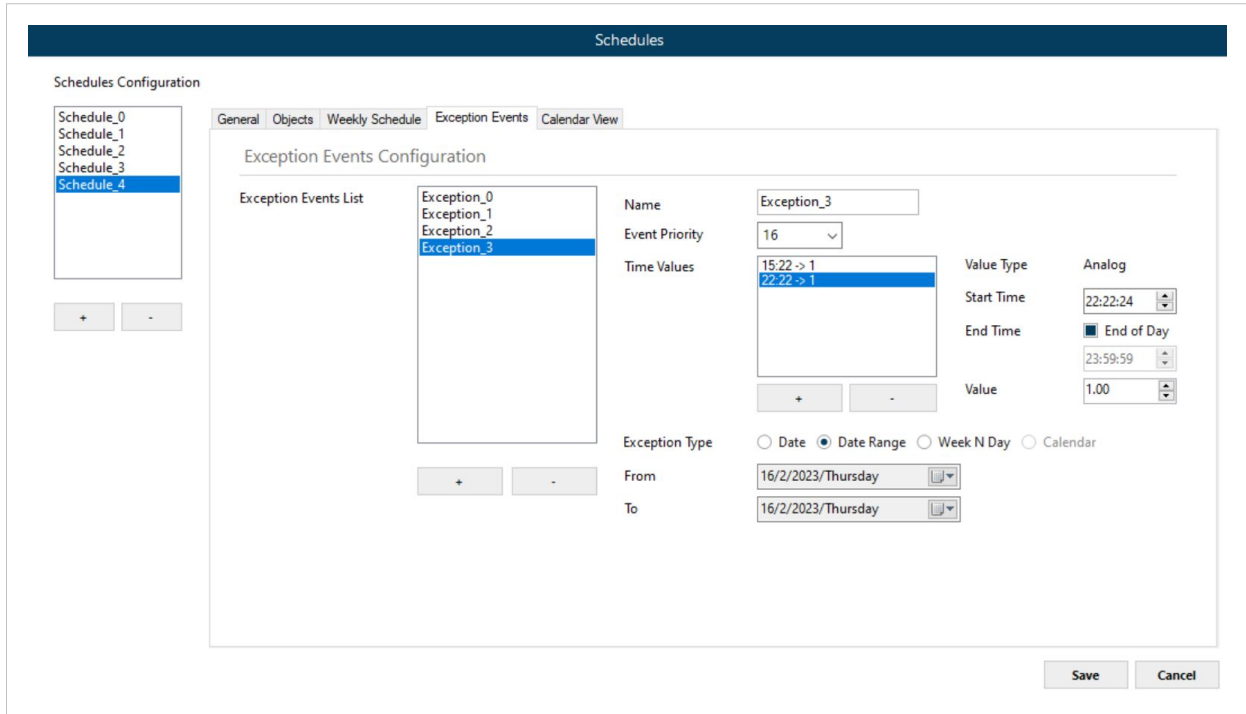
Figure 8. Weekly Schedule Configuration window




- **Select Day:** Select which day(s) of the week the schedule applies.

- **Time Values:** Click the + button to create up to six time periods. For each one, set the **Starting Time**, the **End Time**, and the **Value**.
- **Exception Events Configuration:** Create exceptions to the schedules.

Figure 9. Exception Events Configuration window

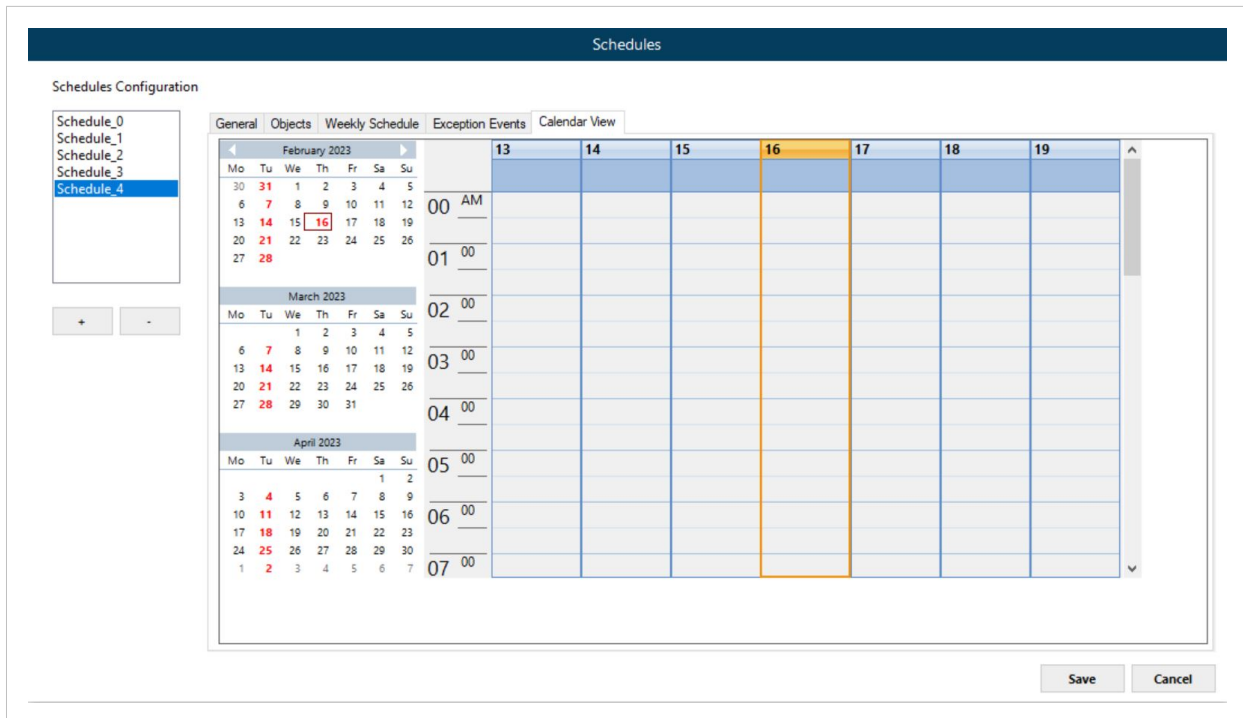


- **Exception Events List:** Click the + button to create up to 16 different exceptions. For each one, you can set:
 - **Name:** Type a name for the exception.
 - **Event Priority:** Set a priority for the exception (1 [maximum priority] .. 16 [minimum priority]. Default value: 16).
 - **Time Values:** Click the + button to create up to six time periods. For each one, set the **Starting Time**, the **End Time**, and the **Value**.
 - **Exception Type:** Set the type of date for the exception:
 - **Date** (default): Select a single day.
 - **Date Range:** Select a date range. Set the starting day (**From**) and the ending day (**To**).
 - **Week x Day:** Set the date by selecting a **Month**, a **Week of the Month**, and/or a **Day of the Week**.

 **NOTE** Select an asterisk (*) to apply the rule to all cases.

- **Calendar View:** Display a calendar to consult all the configured schedules.

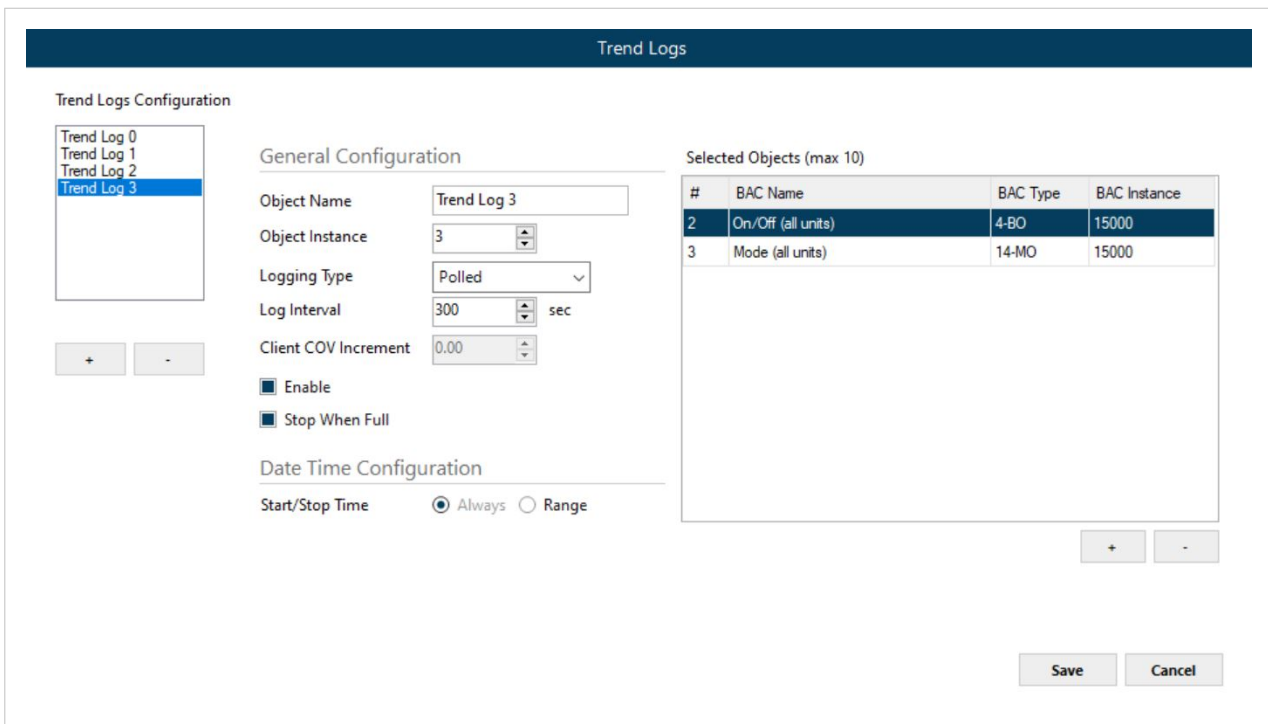
Figure 10. Calendar window



6.2.1.3.4. Trend Logs

Click **Edit** to open the **Trend Logs** parameters.

Figure 11. Trend Logs Configuration window



Click the + button to create up to five trend logs. For each one, you can set:

- **Object Name:** Type a name for the trend log.
- **Object Instance:** Set the BACnet object instance for the trend log (0 .. 4194303. Default value: **0**).
- **Logging Type:** Select the trend log type:
 - **Polled** (default value): The trend log is triggered when polling.
Use the **Log Interval** parameter to set the poll cadence in seconds (1 .. 65535. Default value: **300 sec**).
 - **COV:** The trend log is triggered when there is a change of value.
Use the **Client COV Increment** parameter to set (0.00 .. 100000.00. Default value: **0.00**).
 - **Triggered:** The trend log is triggered by the BACnet system.
- **Enable** (enabled by default): Enable or disable the specific trend log even if the trend log is in the valid time range.
- **Stop When Full** (enabled by default): If **enabled**, it will stop the trend log when the buffer is full. If **disabled**, it will keep the last 2880 valid values.
- **Date Time Configuration:** Set the period when trend logs are active.
 - **Always** (default value).
 - **Range:** Use the **Start Time** and **End Time** parameters to set a time range.
- **Selected Objects (max 10):** Click the + button to include up to ten BACnet objects in a trend log.

6.2.2. BMS Protocol: Modbus

For this application, the gateway acts like a Modbus server device.

6.2.2.1. Modbus Configuration

- **Type:** Select the communication type.
 - **RTU:** Serial communication over the EIA-485 or EIA-232 bus.
 - **TCP:** IP communication over Ethernet.
 - **RTU + TCP:** Simultaneous communication (serial over the EIA-485/EIA-232 bus and IP over Ethernet at the same time).
- **Notification on MB Write:** Select when to send Modbus writing notifications to the device protocol.
 - **Always** (default value)
 - **On Change of Value**
- **Modbus Addresses:** Define the type of Modbus register list.
 - **Fixed** (default value): Addresses cannot be modified.
 - **Custom:** The Modbus register list can be freely edited.
 - **V4 compatibility:** Only Modbus addresses compatible with V4 gateways¹ are active. Addresses cannot be modified.
- **Communication Loss Timeout:** Set the inactivity time in seconds on the Modbus side before setting ballasts in failsafe level (5 .. 2600. Default value: **180 sec**).
- **Select Modbus register base:** Select the Modbus addressing type.
 - **0 based** (default value)
 - **1 based**

6.2.2.2. RTU Configuration

By selecting RTU as the communication type, you can configure:

- **Connection type:** Select which port is used.
 - **485** (default value): if you are using the EIA-485 port of the gateway.
 - **232:** if you are using the EIA-232 port of the gateway.
- **Baudrate:** Select the communication speed: 1200, 2400, 4800, 9600, 19200, 38400, 57600, or 115200 bps.



NOTE

The baudrate is set to 9600 bps by default.

- **Data Type:** Select the frame format (Data bits / Parity / Stop bits).
 - **8bit / None / 1** (default values)
 - **8bit / Even / 1**
 - **8bit / Odd / 1**
 - **8bit / None / 2**
- **Slave Number:** Set the slave starting address (1 .. 255. Default value: **1**).

¹V4 refers to old models of gateways.

6.2.2.3. TCP Configuration

- **Port:** Set the port for communication between the gateway and the Modbus TCP system (1 .. 65535).

**NOTE**

The default port is 502.

- **Keep Alive:** Set the time in minutes before sending a keep-alive message (1 .. 1440. Default value: **10 mins**).

**NOTE**

Set the parameter to 0 to disable this function.

- **Slave Number:** Set the slave address (1 .. 255. Default value: **1**).

6.3. DALI Protocol Configuration

6.3.1. DALI Configuration

Create your project either offline or in situ.

Offline

You can add and configure DALI devices without the need to scan the bus. This allows you to save time creating your project before having actual access to the installation.



NOTE

The following sections provide all the information on how to create your project offline, add ECGs and input devices, and configure them.



IMPORTANT

- Once you have created your project offline, adding and editing the needed devices, you still need to assign the actual devices of the installation to the devices you have created in your project. Use the commissioning process to do so. See [DALI Commissioning \(page 49\)](#).
- During the commissioning process, the values you set when creating your project offline may be overwritten by the values of the real devices.
For example, when creating your project offline, you set a tuneable white color device to power on at 500°K. Still, the real device of the installation has a temperature range going from 800°K to 6000°K, so the value you set in the **Power ON Colour** parameter (500°K) will be overwritten to 800°K, which is the minimum temperature value for that device.

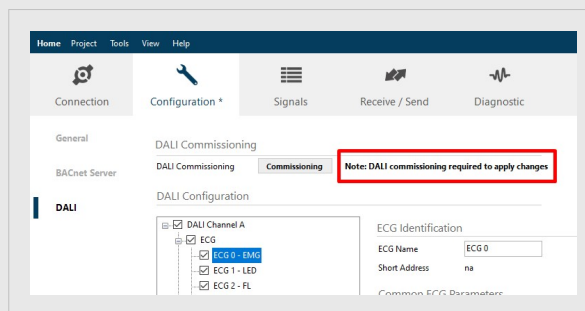
In situ

The other option is to create the project where the installation is actually placed by scanning the installation's DALI bus, discovering all the devices connected to the bus, getting their parameters, and adding to your project the needed devices. To know more, see [DALI Commissioning \(page 49\)](#).



IMPORTANT

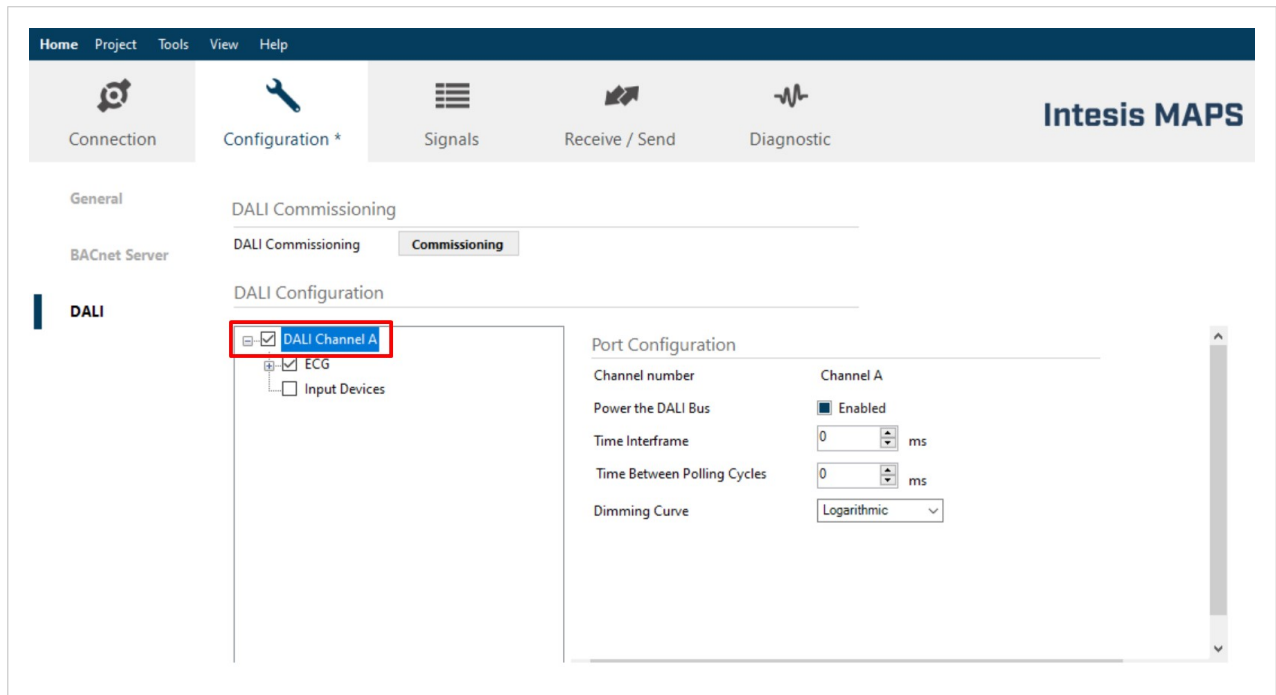
When changing a parameter of a DALI device, the message **Note: DALI commissioning required to apply changes** appears next to the **Commissioning** button.



This is a reminder that to apply the changes done in a DALI device's parameter, you must click the **Commissioning** button and then the **Set all** option, which you must do in situ.

6.3.1.1. DALI Channel

Figure 12. DALI Channel root in the tree view



Click the **DALI Channel A** level in the tree view to open the **Port Configuration**.

- **Channel number:** shows the selected DALI channel.
- **Power the DALI Bus** (enabled by default): Enable/disable the gateway's power supply.



IMPORTANT

The gateway's power supply is disabled by default to prevent the risk of having two power supplies at the same time in the DALI bus.

If you are powering the bus with an external power supply, ensure to comply with the following:

- It is a DALI-2 standard power supply certified under the DiiA guidelines.
- Polarity in the DALI bus is the same for both the gateway and the external power supply.
- Be sure you are following the standard DALI guidelines for bus powering.

If the DALI bus is not powered, there will be no communication and an error will appear when testing the hardware.



NOTE

If you change the status of the **Power the DALI Bus** parameter, send the project to the gateway through the **Receive/Send** tab to apply the new status.

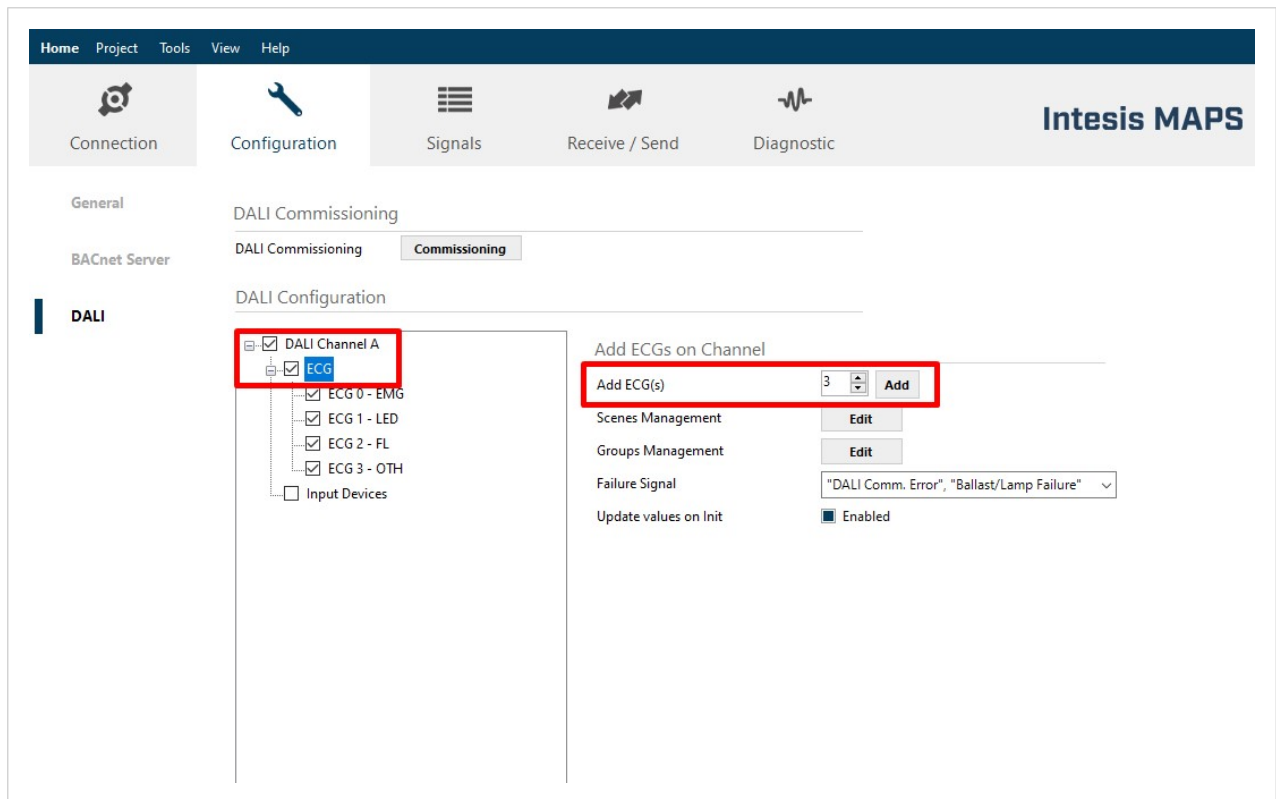
- **Time Interframe:** Select the minimum time between received and sent frames (0 .. 2000. Default value: **0 ms**),
- **Time Between Polling Cycles:** Set the time between two consecutive polling cycles (0 .. 10000. Default value: **0 ms**).
- **Dimming Curve:** Choose the dimming curve type.
 - **Logarithmic** (default)
 - **Linear**

6.3.1.2. ECGs

ECG stands for electronic control gear, which is how DALI names devices such as ballasts for fluorescent lighting, LED drivers, etc.

6.3.1.2.1. Add ECGs on Channel

Figure 13. Add new devices to your project

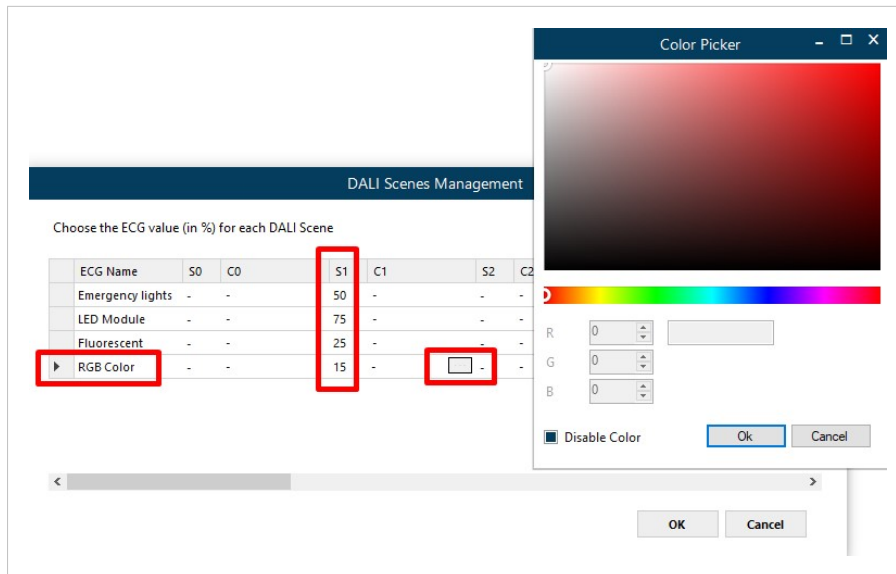


1. Expand the tree view to see all its elements.
2. Select the **ECG** level to open its configuration parameters.
3. Use the **Add ECG(s)** field to type the number of devices to add, or use the up and down arrows to set the number.
4. Click **Add**.

The new ECGs appear under the default ones named **ECG x - OTH**.

Scenes Management:

Click **Edit** to open the **Scenes Management** tool.



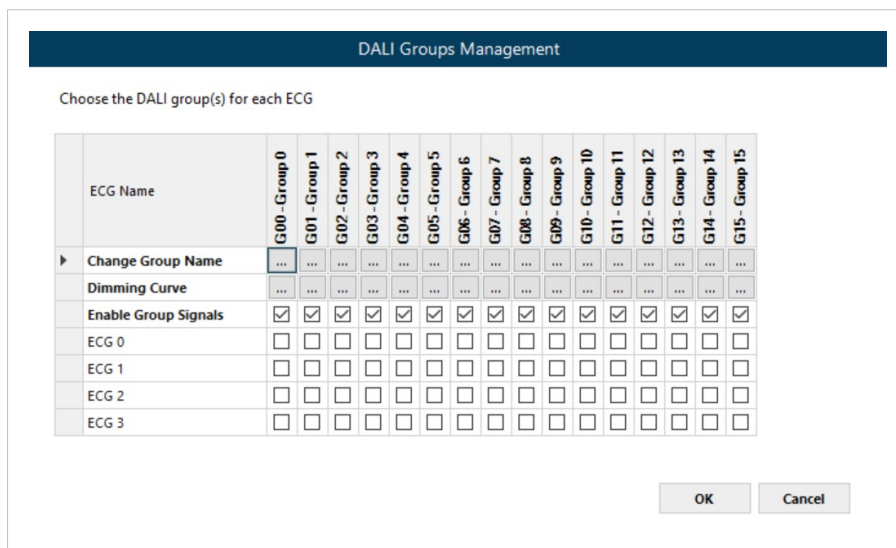
Up to 16 scenes can be set (S0 .. S15).

Set the ECG value (in %) for each ECG in the DALI channel.

For Colour ECGs (either tuneable white, RGB, or RGBW), click the button in the Cx column to open the color parameters. These parameters are explained in [ECG Identification \(page 29\)](#).

Groups Management:

Click **Edit** to open the **Groups Management** tool.



Use the checkboxes to group ECGs.

Up to 16 groups can be edited (G00-Group0 .. G15-Group15).

Click the button to **Change Group Name**.

Click the button to set the **Dimming Curve** type:

- **Logarithmic** (default)

- **Linear**

Failure Signal: Choose the signal(s) to use when there is a failure in an ECG.

- **DALI Comm. Error** and **Ballast/Lamp Failure** (default)
- Only **DALI Comm. Error**

Update values on Init (Enabled by default): Enable or disable the updating of values when the gateway initializes.

6.3.1.2.2. Failsafe Configuration



NOTE

This parameter is for the DALI-2 to Modbus server application only.

- **Failsafe Operation** (disabled by default): Set the ballast to the level chosen in the **Ballast Failsafe Level** parameter.
- **Ballast Failsafe Level:** Set the level for this ballast if a loss of communication with the Modbus system is detected (0.00 .. 100.00%. Default value: **100.00%**).

6.3.1.2.3. ECG Identification

The screenshot shows the Intesis MAPS software interface. The top navigation bar includes 'Home', 'Project', 'Tools', 'View', and 'Help'. Below this is a toolbar with icons for 'Connection', 'Configuration *', 'Signals', 'Receive / Send', and 'Diagnostic'. The main window is titled 'Intesis MAPS' and shows the 'DALI Configuration' window. The 'DALI' section is expanded to show 'DALI Channel A' and 'ECG'. Under 'ECG', four items are listed: 'A - ECG 1 - EMG', 'A - ECG 2 - LED', 'A - ECG 3 - FL', and 'A - ECG 4 - OTH'. The 'A - ECG 1 - EMG' item is selected and highlighted with a red box. The 'ECG Identification' section is active, showing the following parameters:

- ECG Name: A - ECG 1
- Short Address: na
- Device Type: 1: Emergency Lights
- Other Device Types Sup. (button)
- Emergency Lamp section:
 - Prolong Time: 30 min
 - Test Execution Timeout: 24 d
 - Auto Test Available: Yes (selected), No
 - Duration Test Interval: 40 week
 - Function Test Interval: 100 d
 - Emg Level Available: No (selected), Yes
 - Emergency Min Level: 0.00 %
- Common ECG Parameters:
 - Phys. Min Level: 0.00 %
 - Min Level: 10.00 %
 - Max Level: 100.00 %
 - Power On Level: 50.00 % (Disabled)
 - System Fail Level: 100.00 % (Disabled)
 - Fade Time: 3: 1.4 s
 - Fade Rate: 11: 11.2 steps
- Groups Configuration: Groups

Select the ECG you want to configure.

- **ECG Name:** Type a name for the ECG.
- **Short Address:** It shows the ECG's short address (see [Discovered Devices Identification and Address Association \(page 52\)](#)).
- **Device Type:** Choose the device type.
 - **0: Fluorescent Lights**
 - **1: Emergency Lights**



NOTE

See the setup parameters for **Emergency Lights** devices below.

– **6: LED Modules**

– **8: Colour**

When selecting this device, the new parameter **Color** appears:

- **Tuneable white**
- **RGB**
- **RGBW**



NOTE


See the setup parameters for **Colour** devices below.

– **Other:** For devices that do not match with the previous device types.



IMPORTANT

Make sure you select the appropriate device type since the configuration parameters differ for each type.

For each device type, click the  button in the **Other Device Types Sup.** parameter to select additional supported devices. Apart from fluorescent lights, emergency lights, LED modules, and color control devices, you can select:

- **51: Energy data:** Check this option for devices that support energy data reporting.
- **52: Diagnostic data:** Check this option for devices that support diagnostic data reporting.

Setup parameters for **Emergency Lights** devices:

- **Prolong Time:** Extended time for the emergency mode before switching to normal mode, after the restoration of the normal energy supply (0 .. 127.5).
- **Test Execution Timeout:** Number of days before notifying that a function or duration test has been delayed excessively (0 .. 255).
- **Auto Test Available:**
 - **Yes** (default)
 - **Duration Test Interval:** Interval in weeks between duration tests (1 .. 97).
 - **Function Test Interval:** Interval in days between function tests (0 .. 255).
 - **No**
- **Emg Level Available:**
 - **Yes**
 - **Emergency Min Level:** After scanning the bus, you can get this value from the ECG and set the minimum level of intensity for this device when it is in emergency mode.



NOTE

This parameter is only editable in situ.

- **Emergency Max Level:** After scanning the bus, you can get this value from the ECG and set the maximum level of intensity for this device when it is in emergency mode.



NOTE

This parameter is only editable in situ.

- **Emergency Level:** Set the level of intensity when the device is in emergency mode. Set a value between the minimum and the maximum level (0 .. 100%).
- **No** (default)

Setup parameters for **Colour: Tuneable White** devices:

- **Power ON Colour:** Set the color temperature when this device powers on (0 .. 10000. Default value: **3000°K**).
- **System Fail Colour:** Set the color temperature for this device when the system fails (0 .. 10000. Default value: **3000°K**).
- **Min colour range:** Set the minimum color temperature for this device (0 .. 10000. Default value: **2000°K**).
- **Max colour range:** Set the maximum color temperature for this device (0 .. 10000. Default value: **4500°K**).
- **Power ON behavior:** Set the value to use when the device powers on.
 - **Keep last value** (default)
 - **Use Power ON Colour**
- **Colour transitions active:** Activate/deactivate color transitions to include a gradual change of color between different states, like transitions between scenes.
 - **Active** (default)
 - **Inactive**

Setup parameters for **Colour: RGB** devices:

- **Power ON Colour:** Set the color when this device powers on.
- **System Fail Colour:** Set the color for this device when the system fails.

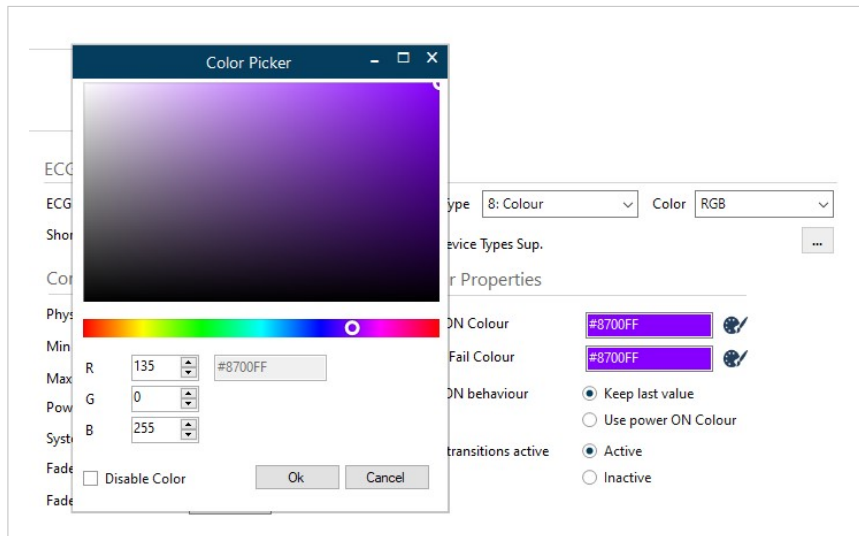
To set the power on and the system fail color, proceed as follows:

1. Click the icon to open the **Color Picker**:

The screenshot shows the 'ECG Identification' and 'Common ECG Parameters' sections. The 'Colour Properties' section is expanded, showing the following settings:

Parameter	Value	Unit	Options
ECG Name	A-ECG 3		
Short Address	na		
Device Type	8: Colour		
Color	RGB		
Other Device Types Sup.			...
Phys. Min Level	0.00	%	
Min Level	10.00	%	
Max Level	100.00	%	
Power On Level	50.00	%	<input type="checkbox"/> Disabled
System Fail Level	100.00	%	<input type="checkbox"/> Disabled
Fade Time	3: 1.4	s	
Fade Rate	11: 11.2	steps	
Power ON Colour	#8700FF		<input checked="" type="radio"/> Keep last value <input type="radio"/> Use power ON Colour
System Fail Colour	#8700FF		
Colour transitions active			<input checked="" type="radio"/> Active <input type="radio"/> Inactive

2. Choose the desired color:



- a. Use the color slider to choose the color range.
- b. Click and drag the cursor on the color picker.
- a. Type a value in the **R**, **G**, and **B** parameters.
- b. Use the up and down arrows to set the value, instead.

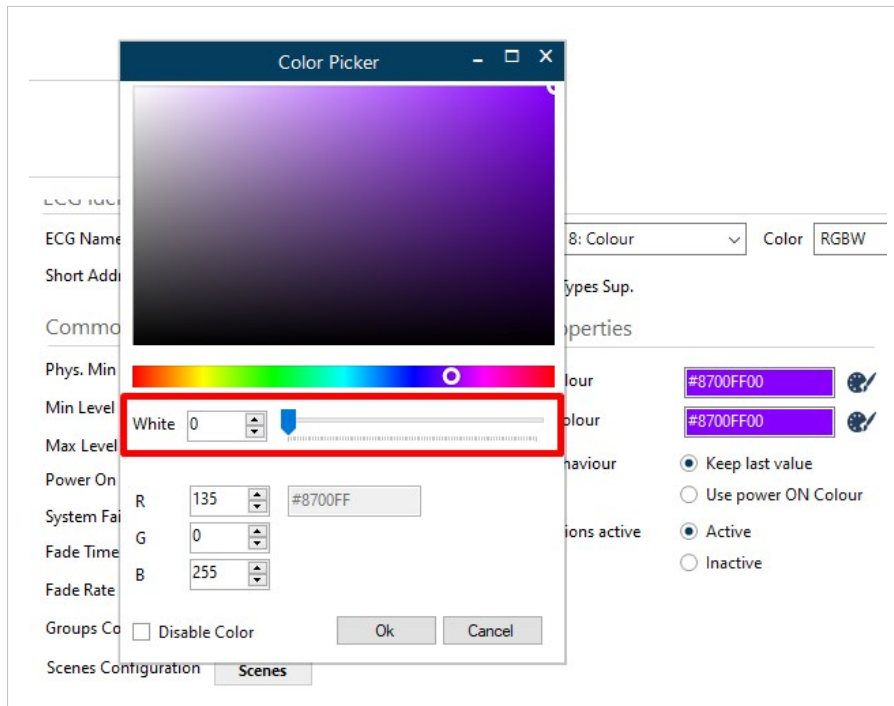
3. Click **OK**.

- **Power ON behavior:** Set the value to use when the device powers on.
 - **Keep last value** (default)
 - **Use Power ON Colour**
- **Colour transitions active:** Activate/deactivate color transitions to include a gradual change of color between different states, like transitions between scenes.
 - **Active** (default)
 - **Inactive**

Setup parameters for **Colour: RGBW** devices:

**NOTE**

The parameters for **Colour RGBW** devices are the same as those for **Colour RGB** devices, except that you can choose the intensity value for the white, as shown in the picture below.



6.3.1.2.4. Common ECG Parameters

- **Phys. Min Level:** After scanning the bus, you can get this value from the ECG and set the physical minimum level of intensity for this device.



NOTE

This parameter is only editable in situ.

- **Min Level:** Set the minimum level of intensity for this device (0 .. 100%. Default value: **10%**).
- **Max Level:** Set the maximum level of intensity for this device (0 .. 100%. Default value: **100%**).



IMPORTANT

When setting the **Min Level** and the **Max Level** of intensity, take into consideration the value set in the **Phys. Min Level** since it establishes the lowest possible value.

- **Power On Level:** Set the level of intensity for this device when it powers on (0 .. 100%. Default value: **100%**).
- **System Fail Level:** Set the level of intensity for this device when the system fails (0 .. 100%. Default value: **100%**).
- **Fade Time:** Set the time in seconds for the device to change from the current light level to the requested one (0: Extended .. 15: 81.5. Default value: **0: Extended**). Setting the value to 0, the fade time will be the time set in the **Extended Fade Time** register.
- **Fade Rate:** Specifies the rate in steps per second at which changes are made in the lamp's power value (1 [fastest]: 358 .. 15 [slowest]: 2.8. Default value: **7: 44.7 steps per second**).
- **Groups Configuration:**
 1. Click the **Groups** button.
 2. In the **Manage Groups in ECG** window, select the parent groups for this ECG.
- **Scenes Configuration:**
 1. Click the **Scenes** button.
 2. In the **Manage Scenes in ECG** window, select the scenes of this ECG.

3. Type the percent value for each scene, or use the up and down arrows to set the value.

6.3.1.2.5. Delete and Clone ECGs

Delete ECG(s):

1. Select the ECG(s) you want to delete.
2. Click the **Delete ECG** button.

Clone ECG

When cloning an ECG, one or more ECG(s) with the same configuration are created.

1. Select the ECG you want to clone.
2. Click the **Clone** button.
3. In the emergent window, set the number of **ECGs to Add** (1 .. 64).
4. Click **Apply**.

6.3.1.3. Input Devices

6.3.1.3.1. Add Input Device on Channel

Instance update value mode: Set the update method on the DALI bus.

- **Instance Event** (default): Enable events in the devices so they can notify of a change of value.



NOTE

Instance Event is the more efficient way to communicate with the input devices and is recommended, especially when the DALI bus is heavily loaded with devices.



IMPORTANT

Setting the **Instance update value mode** in **Instance Event** is mandatory to use the **Input Devices Local Management** feature. See [Input Devices Local Configuration \(page 36\)](#).

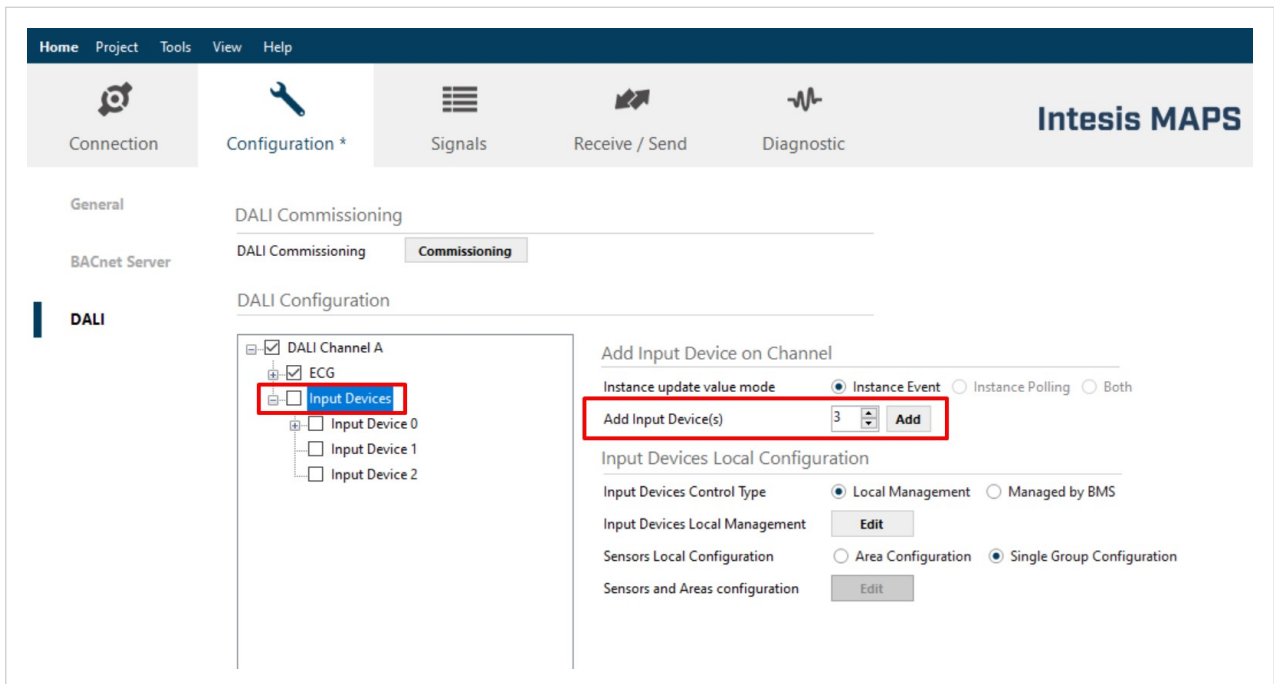
- **Instance Polling:** The gateway is continuously polling the bus to get its info.
- **Both**



IMPORTANT

Activating **Instance Polling** or **Both** may excessively increase bus traffic and is not recommended, especially when the DALI bus is heavily loaded with devices.

Figure 14. Add new input devices to your project



1. Select the **Input Devices** level in the tree view to open its configuration parameters.
2. Use the **Add Input Device(s)** field to type the number of input devices to add, or use the up and down arrows to set the number.
3. Click **Add**.

The new input devices appear named **Input Device x**.

6.3.1.3.2. Delete, Clone, and Copy Input Devices

Delete Input Device(s)

1. Select the input devices you want to delete.
2. Click the **Delete** button.

Clone Input Device

When cloning an input device, one or more input devices with the same configuration are created.

1. Select the input device you want to clone.
2. Click the **Clone** button.
3. In the emergent window, set the number of **Input Devices to Add** (1 .. 64).
4. Click **Apply**.

Copy Input Device

When copying an input device, one or more existing input devices are automatically configured with that same configuration.

1. Select the device you want to copy.
2. Click the **Copy** button.
3. In the emergent window, select the input device(s) to which you want to paste the configuration.

4. Click **OK**.



IMPORTANT

This action will overwrite the configuration of all the instances of the target input devices.



NOTE

All input devices must have the same number and type of instances.

6.3.1.3.3. Input Devices Local Configuration

The Intesis IN703DAL0640000 gateway offers two control options to manage DALI ECGs:

The first option is to allow the gateway to act over the DALI ECGs directly. This feature is useful for those input devices requiring a quicker reaction time. This is the default behavior of the gateway.

In the other option, the DALI devices are controlled by the BMS, that is, the gateway sends the status of the DALI devices to the BMS and sends the BMS commands to the DALI bus.

Figure 15. Input device local management

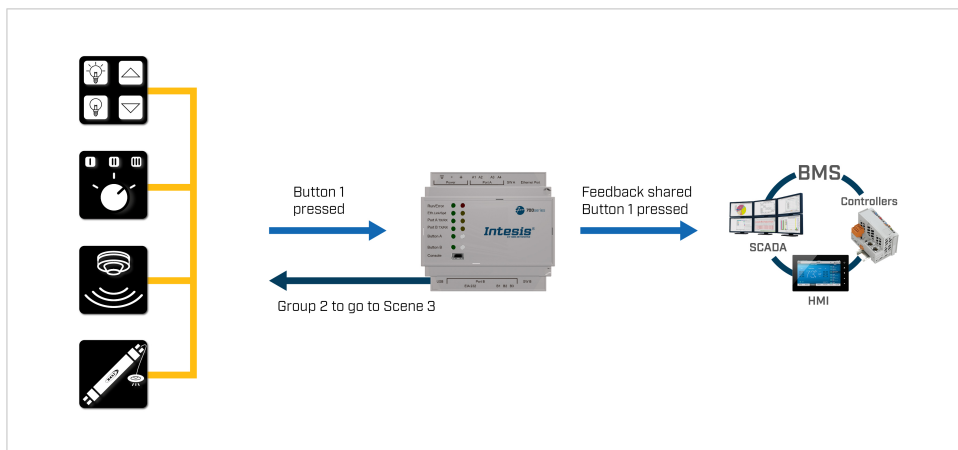
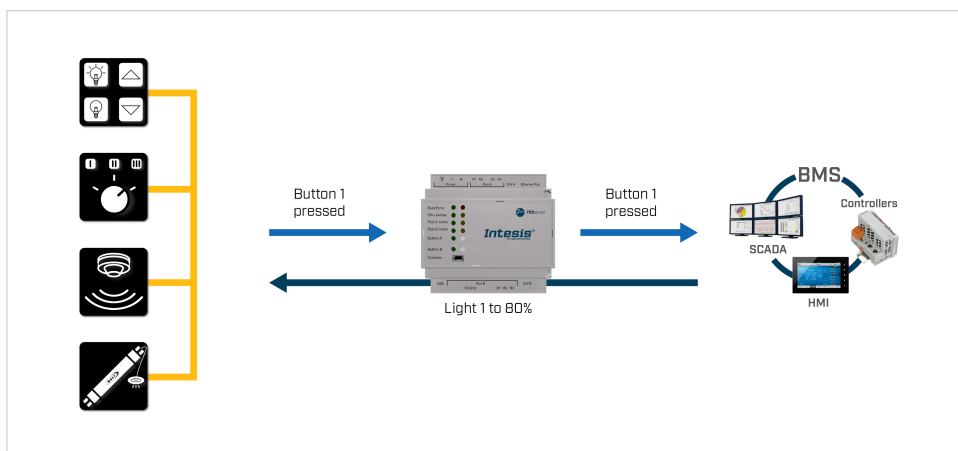
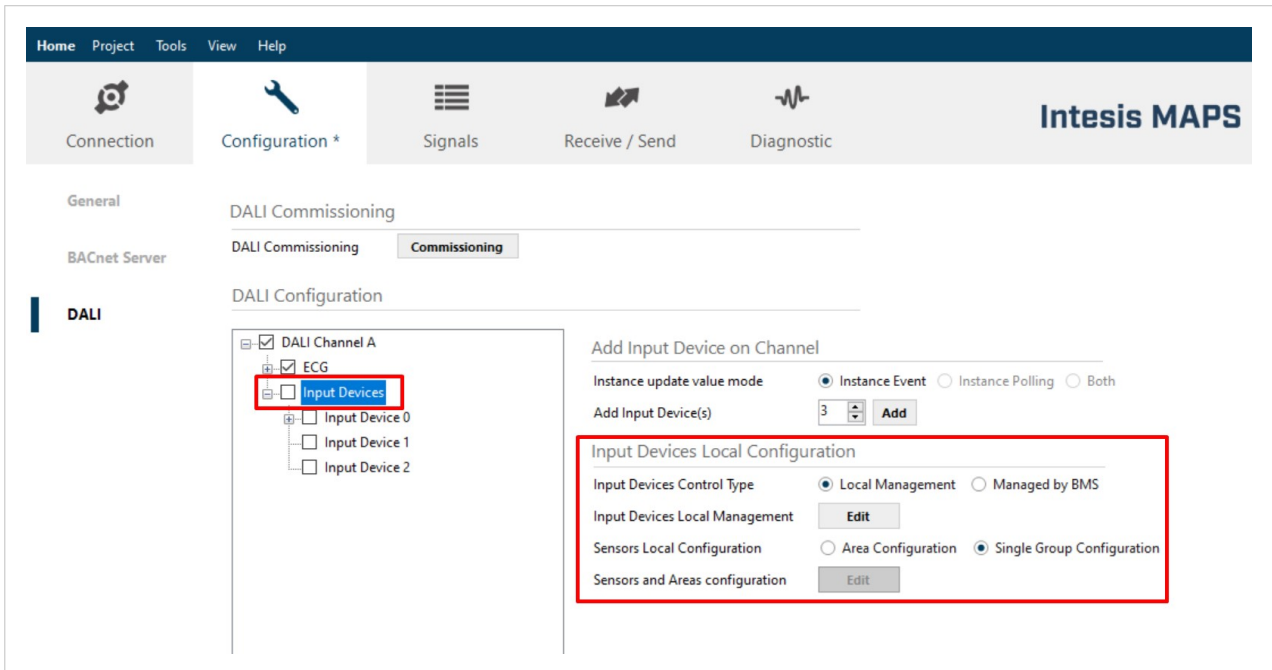


Figure 16. Input devices managed by the BMS



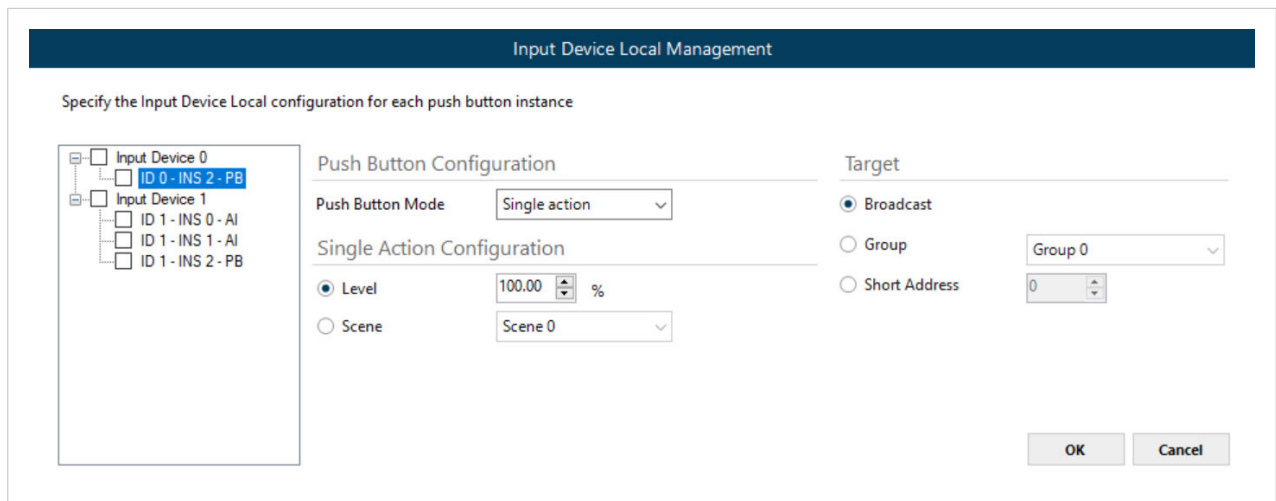
Input Devices Control Type:

Figure 17. Parameters for input devices local control



- **Local Management** (default): The device is controlled from the gateway.
When this option is selected, the **Edit** button in the **Input Devices Local Management** parameter is enabled.
- **Managed by BMS**
Click the **Edit** button in the **Input Devices Local Management** parameter.

Figure 18. Input Device Local Management window



Parameters for the push button configuration.

NOTE
The displayed configuration parameters vary for each instance type.

**NOTE**

Before using the **Input Devices Local Management** function, you must add the needed input devices and add and configure their instances. See [Instance Configuration \(page 46\)](#).

**IMPORTANT**

To use the **Input Devices Local Management** feature, you need to set the input devices and its instances to work on events. See [Add Input Device on Channel \(page 34\)](#) and [Instance Configuration \(page 46\)](#).

Push Button Configuration

- **Push Button Mode:**

- **Single action:** Offers simpler programming that fits well in a commercial application where the operation of the push buttons needs to be intuitive. The only event type required for this option is a short press.
 - **Single Action Configuration.**
 - **Level:** Set the arc power level when the push button is short-pressed (0 .. 100%. Default value: **100%**).
 - **Scene:** Select the scene to be executed when the push button is short-pressed (Scene 0 .. Scene 15).
- **Dimmer:** Regulate the light level of the selected target up or down (see **Target** below).
 - **Dimmer Configuration.**
 - **Up/Down** (default): The push button dims the lights up or down using the fade rate.
 - **Step Up/Down:** The push button dims the lights up or down using the **Step Time**.

**NOTE**

These steps are different depending on if the DALI dimming curve is defined as linear or logarithmic.

- **Step Time:** Time in milliseconds between one step and the next. This time is the same as the long press repeat (100 .. 2000. Default value: **160 ms**).

**IMPORTANT**

When selecting **Dimmer**, make sure that the **Long press repeat Event Enabled** is set to **Yes** in the **Push Button Instance Parameters**. See [Instance Type: Push Button \(page 46\)](#).

- **Toggle:** Assign two actions to a single button.
 - **Toggle Configuration.**
 - **ON/OFF** (default): Toggle between the maximum level and off.
 - **Commands (on single press):** Use the parameters below to choose each state's action type.
 - **State 1:** Choose the action type (**Level, Scene, Go to Max, Go to Min, Off, No Action**), and give it a value (0 .. 100%. Default value: **100%**).
 - **State 2:** Choose the action type (**Level, Scene, Go to Max, Go to Min, Off, No Action**), and give it a value (0 .. 100%. Default value: **0%**).
- **Multi Action:** Assign several actions to a single button depending on the type of press.
 - **Multi Action Configuration.**
 - **Short Press:** Choose the action type (**Level, Scene** (default), **Go to Max, Go to Min, Off, No Action**).
 - **Long Press:** Choose the action type (**Level, Scene, Dimmer** (default), **Go to Max, Go to Min, Off, No Action**).
 - **Double Press:** Choose the action type (**Level, Scene, Go to Max, Go to Min, Off, No Action** (default)).
 - For the **Level** type, give a value to the action (0 .. 100%. Default value: **100%**).
 - For the **Scene** type, select the scene to be executed.

**IMPORTANT**

Make sure that the type of action (short press, long press, double press, and long press repeat if using dimmer) is set to **Yes** in the **Push Button Instance Parameters**. See [Instance Type: Push Button \(page 46\)](#).

- **Target:** Select what the action targets.
 - **Broadcast** (default): It targets the entire channel.
 - **Group:** It targets a single group.
 - **Short Address:** It targets a single short address.

Absolute Input Configuration

- **Absolute Input Mode:**
 - **Slider**

**NOTE**

This parameter includes various devices acting as a slider, like rotary knobs.

- **Target:** Select what the action targets.
 - **Broadcast** (default): It targets the entire channel.
 - **Group:** It targets a single group.
 - **Short Address:** It targets a single short address.

Occupancy Sensor Configuration

- **Occupancy Mode:**
 - **Vacancy** (default): Lights will automatically turn off after the hold timer ends and no movement is detected. You must only configure the parameters for when the room is vacant.

Vacant

- **Level** (default): Set the level intensity of lights when there's no one in the room (0 .. 100%. Default value: **0%**).
- **Scene:** Select the scene to be executed when there's no one in the room (Scene 0 .. Scene 15).

- **Occupancy:** Lights will automatically turn on when movement is detected and will automatically turn off after the hold timer ends and no movement is detected. You must configure the parameters both for when the room is vacant and when it's occupied.

Vacant

- **Level** (default): Set the level intensity of lights when there's no one in the room (0 .. 100%. Default value: **0%**).
- **Scene:** Select the scene to be executed when there's no one in the room (Scene 0 .. Scene 15).

Occupied

- **Level** (default): Set the level intensity of lights when there's someone in the room (0 .. 100%. Default value: **75%**).
- **Scene:** Select the scene to be executed when there's someone in the room (Scene 0 .. Scene 15).

- **Staircase:** Lights will automatically turn on when movement is detected and will gradually dim to off after the hold timer ends and no movement is detected. During this dimming transition period, the lights will turn on again if movement is detected. You must configure the parameters for when the room is vacant, for when it's occupied, and for the dimming transition period.

Vacant

- **Level** (default): Set the level intensity of lights when there's no one in the room (0 .. 100%. Default value: **0%**).
- **Scene:** Select the scene to be executed when there's no one in the room (Scene 0 .. Scene 15).

Occupied

- **Level** (default): Set the level intensity of lights when there's someone in the room (0 .. 100%. Default value: **75%**).
- **Scene**: Select the scene to be executed when there's someone in the room (Scene 0 .. Scene 15).

Transition

- **Level** (default): Set the level intensity of lights before achieving the vacant level when there's no one in the room (0 .. 100%. Default value: **10%**).
 - **Scene**: Select the scene to be executed before executing the vacant scene when there's no one in the room (Scene 0 .. Scene 15).
- **Target**: Select what the action targets.



NOTE

You can combine several sensors and groups together. See **Sensors Local Configuration** below.

- **Broadcast** (default): It targets the entire channel.
- **Group**: It targets a single group.

Light Sensor Configuration

- **Target Lux level**: Set the reference level in luxes for the light sensor. If the light level is too high or too low, the light sensor sends a command to the application controller to adjust it to this targeted lux level (0 .. 1023. Default value: **400 luxes**).
- **Power up behavior**:
 - **Continue if active** (default): The light sensor keeps the last state saved before the gateway turned off.
 - **Wait for re-activation**: The light sensor waits for a new event.
- **Target**: Select what the action targets.



NOTE

You can combine several sensors and groups together. See **Sensors Local Configuration** below.

- **Group**: Select the targeted group (Default value: **Group 0**).
- **Scene**: Select the targeted scene (Default value: **Scene 0**).
- **Start level**: (0 .. 100%. Default value: **75%**).

Configure several instances at once



NOTE

This procedure is only possible when all instances are of the same type. Keep in mind that all the selected instances will have the same configuration.

To speed up the commissioning, you can select several instances and configure them at once, even if the instances are from different input devices.

To select multiple instances at a time, click the instances while holding the shift key.

Figure 19. Selecting several instances

Sensors Local Configuration

- **Area Configuration:** Configure and group occupancy and light sensors to operate together, and distribute them in a three-level hierarchy based on building, floors, and rooms.
Select this option to enable the **Edit** button in the **Sensors and Areas configuration** parameter.
- **Single Group Configuration** (default): Associate one sensor to a group or channel so the targeted group or channel will receive the selected commands from this sensor.

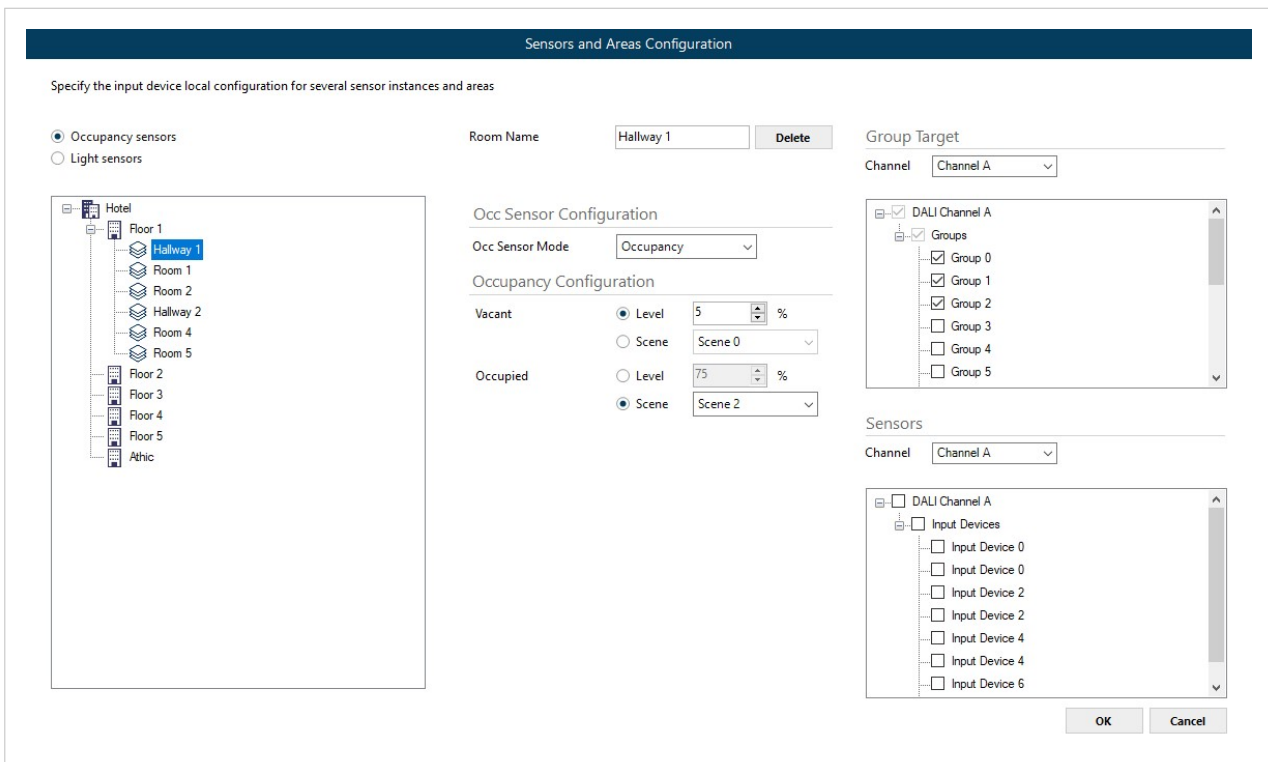


NOTE

To enable the **Area Configuration** and the **Single Group Configuration** options, set the **Input Devices Control Type** in **Local Management**.

Click the **Edit** button in the **Sensors and Areas configuration** parameter.

Figure 20. Sensors and Areas Configuration window



Use this menu to establish the areas of the building and its hierarchy:

- **Building:**
 - **Building Name:** Type a name for the building.
 - **Add Floor(s):** Type the number of floors to add, or use the up and down arrows to set the number (1 .. 16).
- **Floor:**
 - **Floor Name:** Type a name for the floor.
 - **Add Room(s):** Type the number of rooms to add, or use the up and down arrows to set the number (1 .. 16).
- **Room:**
 - **Room Name:** Type a name for the room.

At the room level of the hierarchy, you can configure occupancy and light sensors:

Occupancy sensors

Check the **Occupancy sensors** parameter placed at the top left side of the window.

Occ Sensor Configuration:

- **Occ Sensor Mode:**
 - **Occ Sensor Mode: Vacancy:** Lights will automatically turn off after the hold timer ends and no movement is detected. You must only configure the parameters for when the room is vacant.
 - Occupancy Configuration: Vacant**
 - **Level (default):** Set the level intensity of lights when there's no one in the room (0 .. 100%. Default value: 0%).
 - **Scene:** Select the scene to be executed when there's no one in the room (Scene 0 .. Scene 15).
 - **Occ Sensor Mode: Occupancy:** Lights will automatically turn on when movement is detected and will automatically turn off after the hold timer ends and no movement is detected. You must configure the parameters both for when the room is vacant and when it's occupied.

Occupancy Configuration: Vacant

- **Level** (default): Set the level intensity of lights when there's no one in the room (0 .. 100%. Default value: **0%**).
- **Scene**: Select the scene to be executed when there's no one in the room (Scene 0 .. Scene 15).

Occupancy Configuration: Occupied

- **Level** (default): Set the level intensity of lights when there's someone in the room (0 .. 100%. Default value: **75%**).
- **Scene**: Select the scene to be executed when there's someone in the room (Scene 0 .. Scene 15).

- **Occ Sensor Mode: Staircase**: Lights will automatically turn on when movement is detected and will gradually dim to off after the hold timer ends and no movement is detected. During this dimming transition period, the lights will turn on again if movement is detected. You must configure the parameters for when the room is vacant, for when it's occupied, and for the dimming transition period.

Occupancy Configuration: Vacant

- **Level** (default): Set the level intensity of lights when there's no one in the room (0 .. 100%. Default value: **0%**).
- **Scene**: Select the scene to be executed when there's no one in the room (Scene 0 .. Scene 15).

Occupancy Configuration: Occupied

- **Level** (default): Set the level intensity of lights when there's someone in the room (0 .. 100%. Default value: **75%**).
- **Scene**: Select the scene to be executed when there's someone in the room (Scene 0 .. Scene 15).

Occupancy Configuration: Transition

- **Level** (default): Set the level intensity of lights before achieving the vacant level when there's no one in the room (0 .. 100%. Default value: **10%**).
- **Scene**: Select the scene to be executed before executing the vacant scene when there's no one in the room (Scene 0 .. Scene 15).

Group Target:

- Use the tree view to select the **Group(s)** to target.

Sensors:

- Use the tree view to select the sensor instance.

Click **OK** to save the changes.

Light Sensors

Check the **Light sensors** parameter placed at the top left side of the window.

Light Sensors Configuration:

- **Target Lux level**: Set the reference level in luxes for the light sensor. If the light level is too high or too low, the light sensor sends a command to the application controller to adjust it to this targeted lux level (0 .. 1023. Default value: **400**).
- **Scene**: (Scene 0 .. Scene 15).
- **Start level**: (0 .. 100%. Default value: **75%**).
- **Power up behavior**:
 - **continue if active** (default): The light sensor keeps the last state saved before the gateway turned off.
 - **wait for re-activation**: The light sensor waits for a new event.

Group Target: Use this view to select the group to target.

- Use the tree view to select the **Group(s)** to target.

Sensors:

- Use the tree view to select the sensor instance.

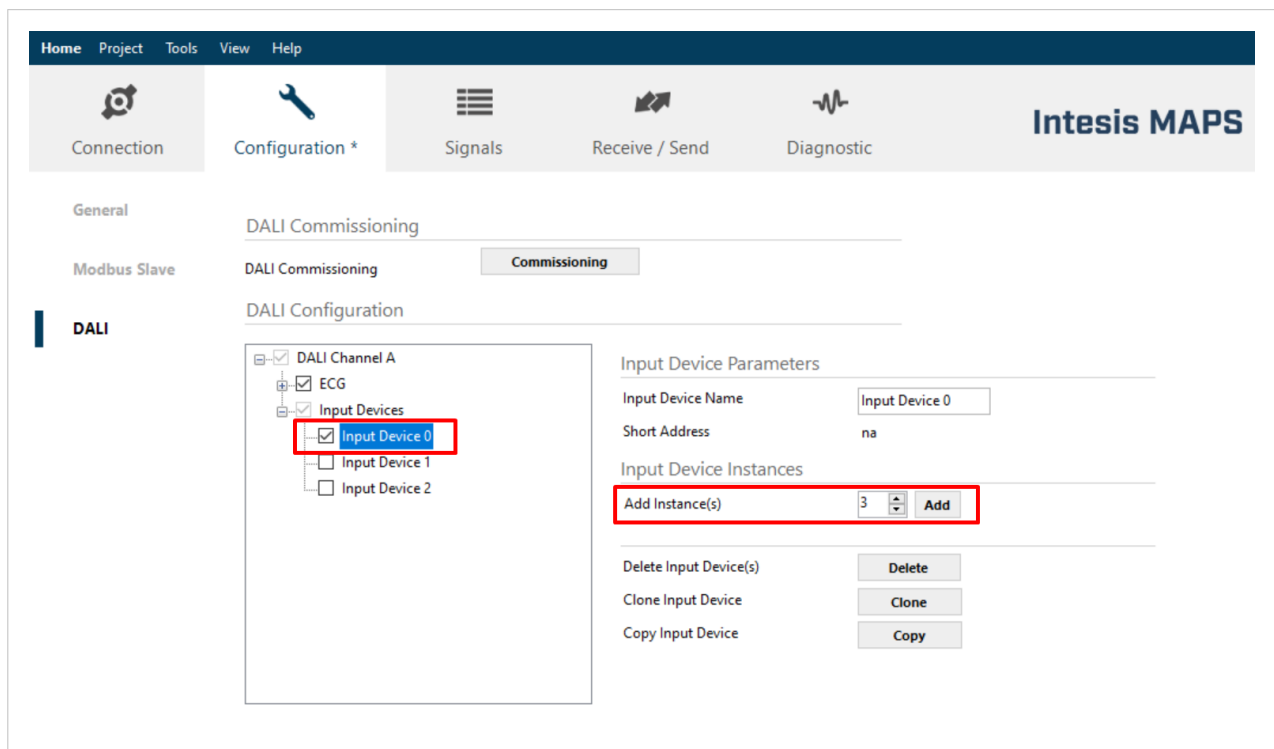
Click **OK** to save the changes.

6.3.1.3.4. Input Device Parameters

- **Input Device Name:** Type a name for the input device.
- **Short Address:** It shows the device's short address (see [Discovered Devices Identification and Address Association \(page 52\)](#)).

6.3.1.4. Input Device Instances

Figure 21. Add instances to a device



1. In the tree view, select the **Input Device** to which you want to add the instances.
2. Use the **Add Instance(s)** field to type the number of instances to add, or use the up and down arrows to set the number.
3. Click **Add**.

The new instances appear named **ID x - INS y - PB**, where:

- **ID x:** Number of the input device.
- **INS y:** Number of the instance.
- **PB:** Push Button.



NOTE

Push Button is the instance type by default. You can edit each instance later. See [Instance Configuration \(page 46\)](#).

6.3.1.4.1. Delete, Clone, and Copy Instances

Delete Instance(s)

1. Select the instance(s) you want to delete.
2. Click the **Delete** button.

Clone Instance

When cloning an instance, one or more instances of the same type and with the same configuration are added to the input device.

1. Select the instance you want to clone.
2. Click the **Clone** button.
3. In the emergent window, set the number of **Instances to Add** (1 .. 10).
4. Click **Apply**.

Copy Instance

When copying an instance, one or more existing instances are automatically configured with that same configuration.

1. Select the instance you want to copy.
2. Click the **Copy** button.
3. In the emergent window, select the instances to which you want to paste the configuration.
4. Click **OK**.



IMPORTANT

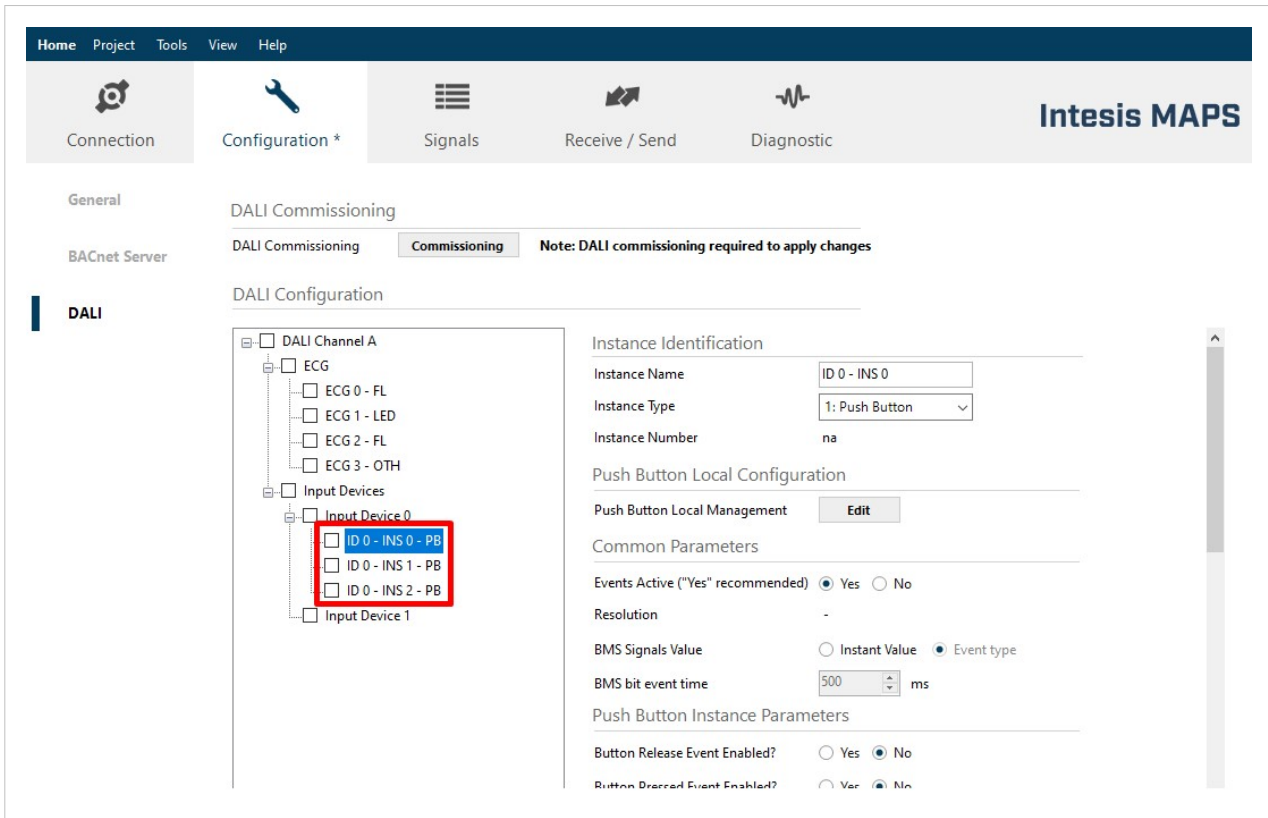
This action will overwrite the configuration of the target instances.



NOTE

All instances must be of the same type.

6.3.1.4.2. Instance Configuration



In the tree view, select the instance you want to configure.

Instance Identification

- **Instance Name:** Type a name for the instance.
- **Instance Type:** Select the type for this instance.
 - Push Button
 - Absolute Input
 - Occupancy Sensor
 - Light Sensor
- **Instance Number:** This parameter shows the short address for the instance. See [Discovered Devices Identification and Address Association \(page 52\)](#).

6.3.1.4.2.1. Instance Type: Push Button

Push Button Local Configuration



NOTE

This topic is explained in [Input Devices Local Configuration \(page 36\)](#).

Common Parameters

- **Events Active ("Yes recommended"). Yes/No (default: Yes):** Enable/disable the report of events from this instance.

**NOTE**

We recommend keeping this parameter set to **Yes**.

**IMPORTANT**

Setting **Events Active** to **Yes** is mandatory to use the **Input Devices Local Management** feature. See [Input Devices Local Configuration \(page 36\)](#).

- **BMS Signals Value:**

- **Instant Value:** Present value of the button (released/pressed).
- **Event type** (default): Activates the bitfield values of the event on the button. For example, double, long, or short press.

**IMPORTANT**

If you select **Event type** make sure the **Instance update event mode** is set in **Instance Event** in the **Input Devices** level of the tree view.

- **BMS bit event time:** Time in milliseconds the event field holds its activation value for the event type (10 .. 10000. Default value: **500 ms**).

Push Button Instance Parameters

- **Button Release Event Enabled? Yes/No** (default: **Yes**): Activate/deactivate the button release event.
- **Button Pressed Event Enabled? Yes/No** (default: **Yes**): Activate/deactivate the button pressed event.
- **Short Press Event Enabled? Yes/No** (default: **Yes**): Activate/deactivate the button short press event.
- **Double Press Event Enabled? Yes/No** (default: **No**): Activate/deactivate the button double press event.
- **Long Press Start Event Enabled? Yes/No** (default: **Yes**): Activate/deactivate the button long press start event.
- **Long Press Repeat Event Enabled? Yes/No** (default: **Yes**): Activate/deactivate the button long press repeat event.
- **Long Press Stop Event Enabled? Yes/No** (default: **No**): Activate/deactivate the button long press stop event.
- **Button Stuck/Free Event Enabled? Yes/No** (default: **Yes**): Activate/deactivate the button long press start event.
- **Short Time:** Minimum time in milliseconds for a press to be considered as a short press (200 .. 5100. Default value: **500 ms**).
- **Double Time:** Minimum time in milliseconds between two short presses to be considered as a double press (0 .. 200. Default value: **0 ms**).
- **Repeat Time:** Minimum time in milliseconds to consider a long press is still active (100 .. 2000. Default value: **160 ms**).
- **Stuck Time:** Minimum time in seconds to consider the button is stuck (5 .. 255. Default value: **20 sec**).

6.3.1.4.2.2. Instance Type: Absolute Input

Absolute Input Local Configuration**NOTE**

This topic is explained in [Input Devices Local Configuration \(page 36\)](#).

Common Parameters

- **Events Active ("Yes recommended). Yes/No** (default: **Yes**): Enable/disable the report of events from this instance.

**NOTE**

We recommend keeping this parameter set to **Yes**.

**IMPORTANT**

Setting **Events Active** to **Yes** is mandatory to use the **Input Devices Local Management** feature. See [Input Devices Local Configuration \(page 36\)](#).

- **BMS Signals Value:**
 - **Percentage** (default): Return values in percentages (0 .. 100%).
 - **Absolute value:** Return values in integer numbers (0 .. (2^{Resolution}) - 1).

Absolute Input Instance Parameters

- **Position Event Enabled? Yes/No** (default: **Yes**): Enable/disable the report of the slider's position.
- **Report Time:** Frequency in seconds of the reporting position event (0 .. 255. Default value: **2 sec**).
- **Dead Time:** Time in milliseconds before the instance sends an event (0 .. 12750. Default value: **0 ms**).

6.3.1.4.2.3. Instance Type: Occupancy Sensor

Occupancy Sensor Local Configuration**NOTE**

This topic is explained in [Input Devices Local Configuration \(page 36\)](#).

Common Parameters

- **Events Active ("Yes recommended). Yes/No** (default: **Yes**): Enable/disable the events reporting for this instance.

**NOTE**

We recommend keeping this parameter set to **Yes**.

**IMPORTANT**

Setting **Events Active** to **Yes** is mandatory to use the **Input Devices Local Management** feature. See [Input Devices Local Configuration \(page 36\)](#).

Occupancy Parameters

- **Occupied Event Enabled? Yes/No** (default: **Yes**): Enable/disable the occupied event reporting in this instance.
- **Vacant Event Enabled? Yes/No** (default: **Yes**): Enable/disable the vacant event reporting in this instance.
- **Repeat Event Enabled? Yes/No** (default: **No**): Enable/disable the repeat event reporting in this instance.
- **Movement Event Enabled? Yes/No** (default: **No**): Enable/disable the movement event reporting in this instance.
- **No Movement Event Enabled? Yes/No** (default: **No**): Enable/disable the no movement event reporting in this instance.
- **Hold Time** (enabled by default): Set the time in seconds before the sensor sends a new room status (1 .. 2540. Default value: **900 sec**). Check **Disabled** to disable this parameter.
- **Report Time** (enabled by default): Set the time in seconds before the sensor reports the room status to the system (1 .. 255. Default value: **20 sec**). Check **Disabled** to disable this parameter.
- **Dead Time:** Set the time in milliseconds before the sensor sends an event (0 .. 12750. Default value: **0 ms**).

- **Transition Time:** Set the time in seconds before the sensor switches to the vacant mode (1.. 255. Default value: 30 sec).

6.3.1.4.2.4. Instance Type: Light Sensor

Light Sensor Local Configuration

**NOTE**

This topic is explained in [Input Devices Local Configuration \(page 36\)](#).

Common Parameters

- **Events Active ("Yes recommended). Yes/No** (default: **Yes**): Enable/disable the events reporting for this instance.

**NOTE**

We recommend keeping this parameter set to **Yes**.

**IMPORTANT**

Setting **Events Active** to **Yes** is mandatory to use the **Input Devices Local Management** feature. See [Input Devices Local Configuration \(page 36\)](#).

Light Sensor Parameters

- **Illuminance Level Event Enabled? Yes/No** (default: **Yes**): Enable/disable the illuminance level event.
- **Report Time** (enabled by default): Set the time in seconds before the sensor reports the room status to the system (1 .. 255. Default value: **30 sec**). Check **Disabled** to disable this parameter.
- **Dead Time:** Set the time in milliseconds before the sensor sends an event (0 .. 10000. Default value: **0 ms**).
- **Hysteresis Min:** Set the minimum level of input value for hysteresis (0 .. 255. Default value: **1**).
- **Hysteresis:** Set the percentage of the current level to be changed in order to update input (0 .. 25. Default value: **5%**).
- **Check Calibration:** Click the **View** button to open the **DALI Light Sensor Calibration** window. Here, you can see the **Measured Lux** and the **Sensor Raw Value**.

**NOTE**

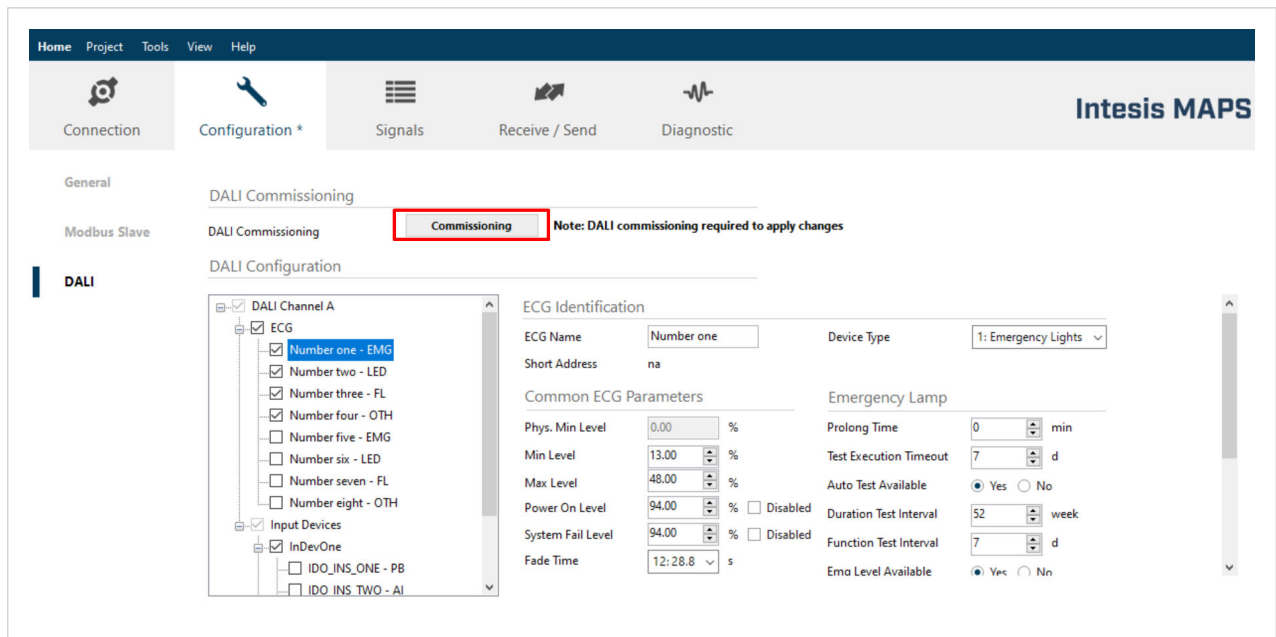
The calibration process is performed in the commissioning.

6.3.2. DALI Commissioning

**IMPORTANT**

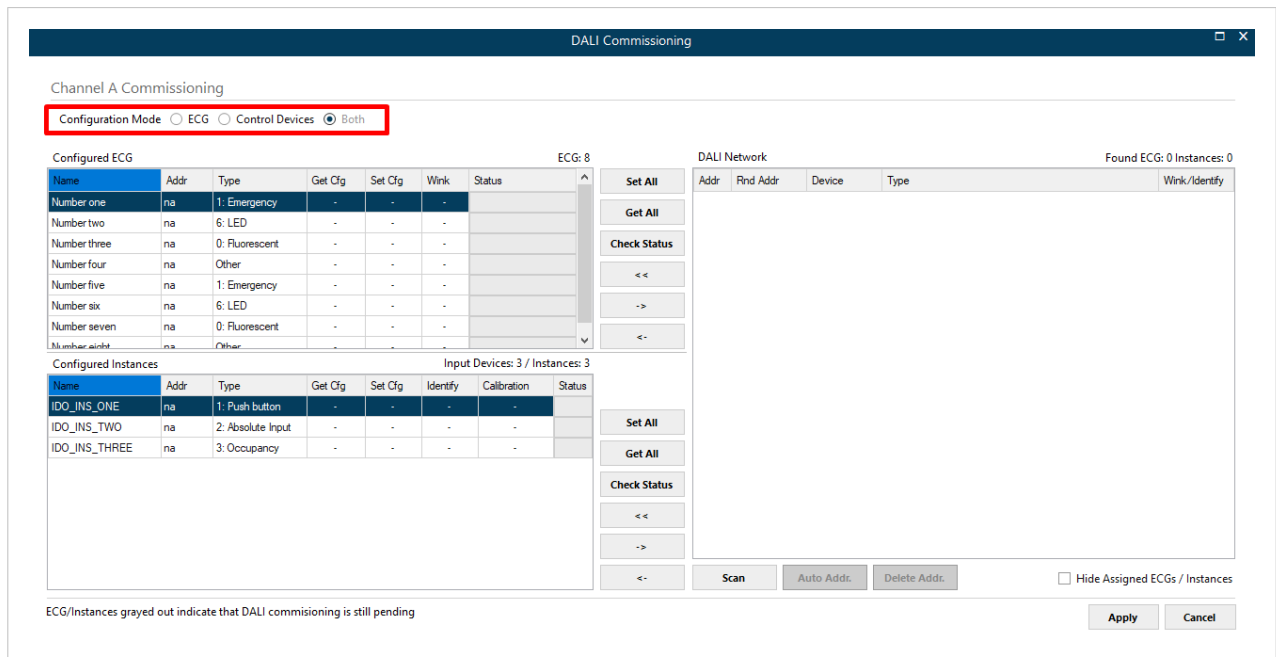
You must connect the gateway to Intesis MAPS before proceeding with the commissioning process. See [Connection Tab \(page 55\)](#).

Figure 22. Starting the commissioning process



Click the **Commissioning** button to open the **DALI Commissioning** window.

Figure 23. DALI Commissioning window



Configuration Mode: Set the views for this window:

- **ECG:** The left side of the window displays the **Configured ECG** view only.
- **Control Devices:** The left side of the window displays the **Configured Instances** view only.
- **Both:** The left side of the window displays the **Configured ECG** view (top) and the **Configured Instances** view at the same time (default).

DALI Network: The right side of the window displays this area that will show the DALI bus scan results.

6.3.2.1. DALI Bus Scanning

IMPORTANT
Before scanning the bus, make sure the DALI bus is powered.

Figure 24. Starting the scanning process

The screenshot shows the 'DALI Commissioning' window for 'Channel A'. At the top, it says 'Channel A Commissioning' and 'Select Channel for commissioning' is set to 'Port A'. The 'Configuration Mode' has radio buttons for 'ECG', 'Control Devices', and 'Both' (which is selected). Below this are three main sections:

- Configured ECG:** A table with columns: Name, Addr, Type, Additional types, Get Cfg, Set Cfg, Identify, and Status. It lists A-ECG 0 through A-ECG 4.
- Configured Instances:** A table with columns: Name, Addr, Type, Get Cfg, Set Cfg, Identify, Calibration, and Status. It lists ID 0 - INS 0 through ID 0 - INS 6.
- DALI Network:** A table with columns: Addr, Rnd Addr, Device, Type, Additional types, ID to Reset, and Wink/Identify. It shows discovered devices with addresses like 992BAF, 87584C, and 6D7487.

At the bottom of the interface, there are several controls: 'Factory Reset ID' (checkbox), 'Select all Input Devices' (checkbox), 'ECG Identifying option' (radio buttons for Wink and Identify, with Identify selected), and 'Apply' and 'Cancel' buttons. A 'Scan' button is highlighted with a red box.

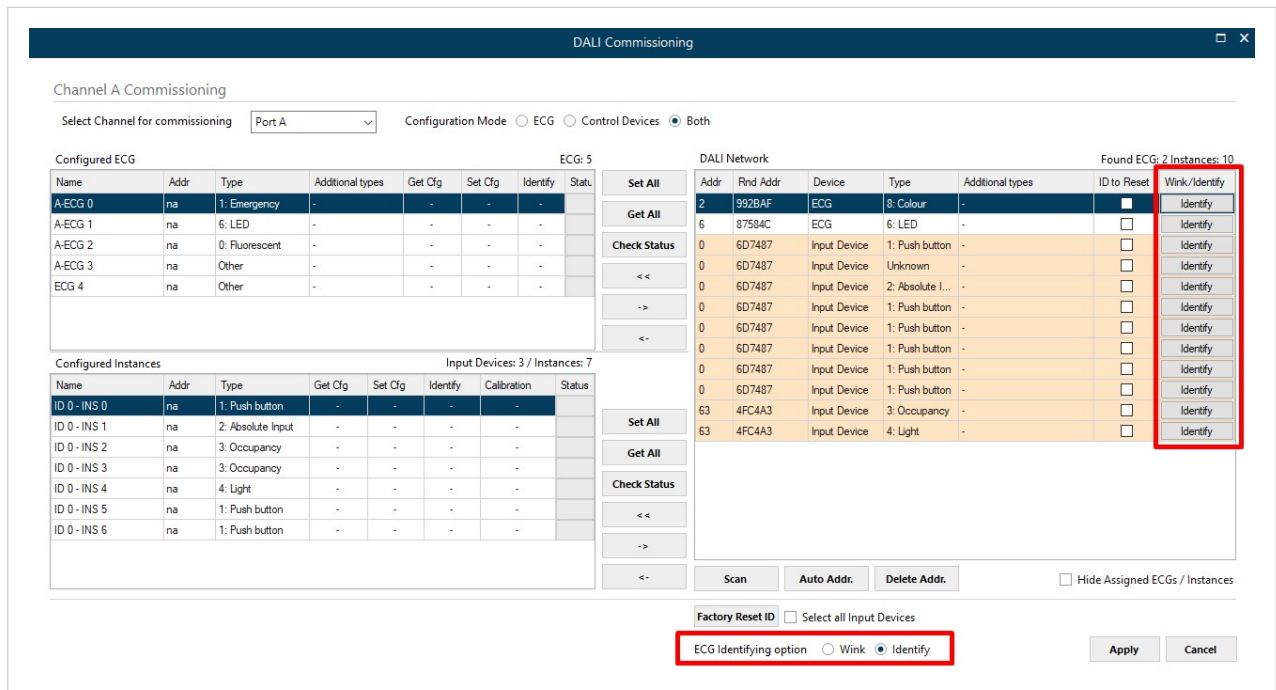
After clicking the **Scan** button, the discovered devices appear in the **DALI Network** view.

NOTICE
Depending on the number of devices in the network, the scan process may take from a few seconds to several minutes.

NOTE
The **Addr** field shows the device's short address (0 .. 63) or **na** when the discovered device has no associated group address yet. This may happen for new devices with the factory settings.

6.3.2.2. Discovered Devices Identification and Address Association

Figure 25. Identify a device



Follow this procedure to identify where in the installation is each device discovered after the scanning:

1. Use the **ECG Identifying option** at the bottom side to choose:
 - **Wink:** The device's light will go from the maximum to the minimum level of brightness.
 - **Identify** (default): The device's behavior depends on each manufacturer; some have a beep or LED that blinks, but some may not have any means of feedback.

NOTE Even if choosing **Wink**, the device will show **Identify** when it lacks some kind of light to discover its position.

2. Click the **Wink/Identify** button from the device.
3. Once you know which real device corresponds to each device listed in the table, you may want to change their addresses:
4. Double-click the **Addr** field of the device.
5. Type a short address for this device (0 .. 63).

NOTE Click the **Auto Addr.** button to assign a correlative address to each device instead.

6.3.2.3. Add Discovered Devices to the Project

After giving them an address number, add the discovered devices to your project.

Adding discovered devices as new devices:

1. Select the device(s) from the **DALI Network** view.
2. Click the << button from the **Configured ECG** table if the device is an ECG or from the **Configured Instances** if it is an instance.

The selected devices will appear in the **Configured ECG** view.

Associating discovered devices with existing devices.

1. Select the device(s) from the **DALI Network** view.
2. If you have created the project offline, select the device to which you are associating the real device from the **Configured ECG** or **Configured Instances** table.
3. Click the <- button.

Figure 26. Adding discovered devices

The screenshot shows the 'DALI Commissioning' window for 'Channel A Commissioning'. It features three main tables: 'Configured ECG', 'Configured Instances', and 'DALI Network'. The 'DALI Network' table lists discovered devices with their addresses and types. The 'Configured ECG' table shows existing ECG devices, and the 'Configured Instances' table shows existing input device instances. Arrows indicate the process of associating devices: a green arrow points from the LED device (short address 3) in the DALI Network to the A-ECG 1 device in the Configured ECG table. A blue arrow points from five push button devices (short address 0) in the DALI Network to the ID 1 - INS 0 through ID 1 - INS 4 instances in the Configured Instances table. A red arrow points from the light sensor device (short address 1) in the DALI Network to the ID 0 - INS 0 instance in the Configured Instances table. The interface includes buttons for 'Set All', 'Get All', 'Check Status', 'Scan', 'Auto Addr.', and 'Delete Addr.', along with checkboxes for 'Factory Reset ID' and 'Select all Input Devices'.

According to the figure above:

- The LED squared in green with the short address 3 is associated with the existing device named **A-ECG 1** by clicking the <- button.
- The five push buttons squared in blue with the short address 0 are added as instances of a new input device by clicking the << button.



IMPORTANT

Make sure you select all needed instances. Bringing more instances or devices to the project is not a problem since you can disable them later.

- The light sensor squared in red with the short address 1 is associated with the existing instance named **ID 0 - INS 0** by clicking the <- button.



IMPORTANT

You cannot have instances of the same real device associated with several different devices of your project. In the previous example, the five push buttons from the device with the short address 0 and the **Rnd Addr 6D7487** must be added to one single device.

After this process, the **Configured ECG** and the **Configured Instances** contain actual ballasts and their input device instances from the installation, each with its own short address.

Other actions

- **Remove the ballast or input device** from the configuration. Select them and click the -> button to move them back to the **DALI Network** area.
- **Get the ballast or input device configuration parameters.** Click the **Get** button of each ECG or input device, or click the **Get All** button from the center of the window.



IMPORTANT

Getting the configuration of an ECG or Input device will overwrite all parameters previously configured in Intesis MAPS: pre-set levels, group addressing, scenes, times, input device local management, etc.

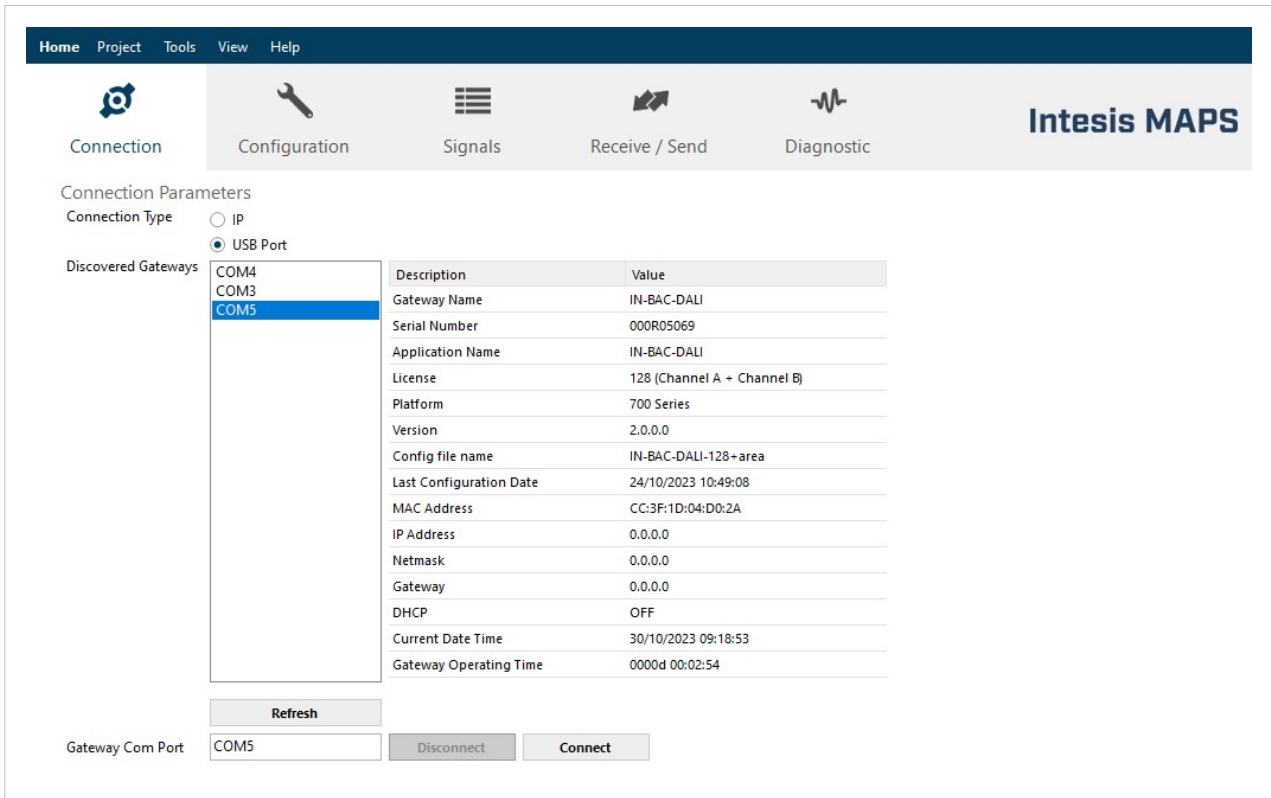
- **Set the ballast or input device configuration parameters.** Click the **Set** button of each ECG or Input device, or click the **Set All** button from the center of the window.

Finishing the process

Click the **Apply** button to save all the changes.

7. Connection Tab

Figure 27. Connection tab window



1. On the **Connection Type** parameter, select the way you connected the gateway to your PC:
 - Select **IP** if you are using the **Ethernet port** of the Intesis gateway.

NOTICE
The default password when connecting via IP is **admin**.

IMPORTANT
Make sure you have an internet connection.

NOTE
When using the IP connection, the gateway's name appears:

- **In black:** It is compatible with the selected template.
- **In red:** It is not compatible with the selected template.

- Select **USB Port** if you are using the **Console port** of the gateway.

NOTICE
No password is needed when connecting via USB.

2. Select your gateway from the **Discovered Gateways** list on the left.
3. Click **Connect**.

**NOTE**

If your Intesis gateway firmware doesn't match the selected template, a pop-up window will prompt you to download the correct firmware.

8. Signals Tab

Figure 28. Signals tab for the BACnet application

BACnet Server									
#	Active	Description	Name	Type	Instance	Units	Channel	Unit ID	Trig./ Poll
158	<input checked="" type="checkbox"/>	[0 to 100 %]	GA00_Arc Power Le...	1: AO	6400	percent (98)	A	Group 0	-
159	<input checked="" type="checkbox"/>	[0-Off; 1-100 %]	GA00_Arc Power Of...	4: BO	6400	-	A	Group 0	-
160	<input checked="" type="checkbox"/>	[0-Step Down, 1-Step Up]	GA00_Step Down / ...	4: BO	6401	-	A	Group 0	-
161	<input checked="" type="checkbox"/>	[1-Recall Min Level]	GA00_Recall Min Le...	4: BO	6402	-	A	Group 0	-
162	<input checked="" type="checkbox"/>	[1-Recall Max Level]	GA00_Recall Max L...	4: BO	6403	-	A	Group 0	-
163	<input checked="" type="checkbox"/>	[0 to 15]	GA00_Go to Scene	1: AO	6401	no_units (95)	A	Group 0	-
164	<input checked="" type="checkbox"/>	[0 to 15]	GA00_Store Current...	1: AO	6402	no_units (95)	A	Group 0	-
165	<input checked="" type="checkbox"/>	[0 to 15]	GA00_Clear/Remov...	1: AO	6403	no_units (95)	A	Group 0	-
166	<input checked="" type="checkbox"/>	[0 to 15]	GA00_Set Fade Time	1: AO	6404	no_units (95)	A	Group 0	-
167	<input checked="" type="checkbox"/>	[1 to 15]	GA00_Set Fade Rate	1: AO	6405	no_units (95)	A	Group 0	-
168	<input checked="" type="checkbox"/>	[0 to 100 %]	GA00_Set Min Level	1: AO	6406	percent (98)	A	Group 0	-
169	<input checked="" type="checkbox"/>	[0 to 100 %]	GA00_Set Max Level	1: AO	6407	percent (98)	A	Group 0	-
170	<input checked="" type="checkbox"/>	[0 to 100 %]	GA00_Set Power-on...	1: AO	6408	percent (98)	A	Group 0	-
171	<input checked="" type="checkbox"/>	[0 to 100 %]	GA00_Set System-F...	1: AO	6409	percent (98)	A	Group 0	-
172	<input checked="" type="checkbox"/>	[0 to 100 %]	GA01_Arc Power Le...	1: AO	6420	percent (98)	A	Group 1	-
173	<input checked="" type="checkbox"/>	[0-Off; 1-100 %]	GA01_Arc Power Of...	4: BO	6420	-	A	Group 1	-
174	<input checked="" type="checkbox"/>	[0-Step Down, 1-Step Up]	GA01_Step Down / ...	4: BO	6421	-	A	Group 1	-
175	<input checked="" type="checkbox"/>	[1-Recall Min Level]	GA01_Recall Min Le...	4: BO	6422	-	A	Group 1	-
176	<input checked="" type="checkbox"/>	[1-Recall Max Level]	GA01_Recall Max L...	4: BO	6423	-	A	Group 1	-
177	<input checked="" type="checkbox"/>	[0 to 15]	GA01_Go to Scene	1: AO	6421	no_units (95)	A	Group 1	-
178	<input checked="" type="checkbox"/>	[0 to 15]	GA01_Store Current...	1: AO	6422	no_units (95)	A	Group 1	-
179	<input checked="" type="checkbox"/>	[0 to 15]	GA01_Clear/Remov...	1: AO	6423	no_units (95)	A	Group 1	-
180	<input checked="" type="checkbox"/>	[0 to 15]	GA01_Set Fade Time	1: AO	6424	no_units (95)	A	Group 1	-
181	<input checked="" type="checkbox"/>	[1 to 15]	GA01_Set Fade Rate	1: AO	6425	no_units (95)	A	Group 1	-

Active signals: 476 / 8668

Hide Disabled signals Edit Columns Import Export AA Check table

Below the list of signals, these options are available:

- **Active signals:** Number of active signals in the list.
- **Hide Disabled signals:** Hide all disabled signals from the list (disabled by default).
- **Edit Columns:** Click this button to hide/show any column of the list.
- **Export:** Click this button to export the current signals' configuration to an xls file.
- **AA:** Increases or decreases the font size.
- Click the **Check table** button to review the signals' configuration.



NOTE

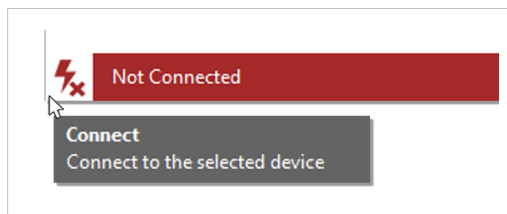
If any parameter on any signal is wrong, a message will pop up with specific information about the error.

9. Receive/Send Tab

Send:

Once you have finished setting the parameters, you have to send the configuration to the gateway:

1. Click the **Send** button.
 - a. If the gateway is still factory-set, you will be prompted to save the project on your PC. Once saved, the configuration is automatically sent to the gateway.
 - b. If you have already saved the project, the configuration is automatically sent to the gateway.
2. Connect again with the gateway after sending the file.



NOTICE

The gateway reboots automatically once the new configuration is loaded. This process may take a few seconds.

Receive:

Use this function to get the configuration of a gateway, for example, when you need to change some parameters of a gateway already mounted in an installation.

Once the configuration is completed and sent, the gateway is already operative. Even so, you should review that everything works correctly by entering the **Diagnostic** tab.

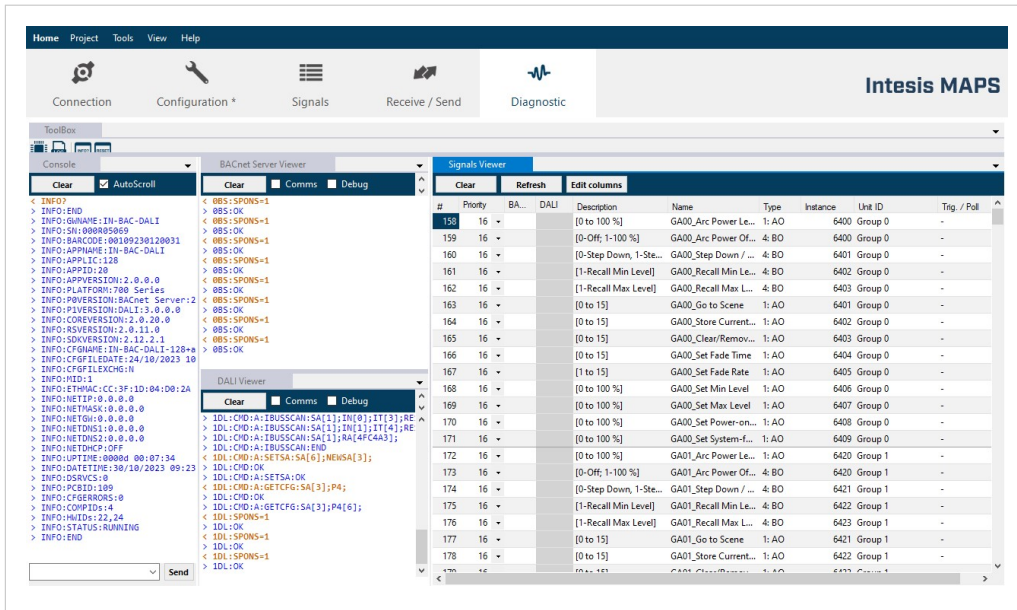
10. Diagnostic Tab



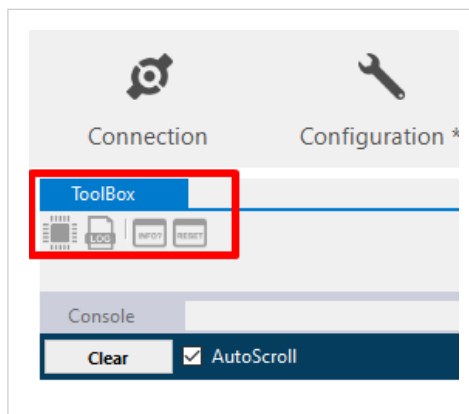
IMPORTANT

Connection with the gateway is required to use the diagnostic tools.

Figure 29. Diagnostic tab window. Find the ToolBox between the upper tabs bar and the Console view. Below it, from left to right: Console viewer, Protocol viewers (one above the other), and the Signals viewer



ToolBox:



Use the tools section to:

- **Microprocessor icon:** Check the current hardware status of the gateway.
- **LOG:** Set Intesis MAPS in logging mode to record all the information present in the viewers and save it in a .zip file.
- **INFO?:** Get some gateway information.
- **RESET:** Reset the gateway.

**NOTE**

Depending on your screen resolution, the **ToolBox** icons may appear partially hidden behind the **Viewers** window.

Viewers:

Intesis MAPS provides several viewers:

- A generic console viewer for general information about communications and the gateway status.
- A viewer for both protocols to check their current status.
- A signals viewers to simulate the BMS behavior or check the system's current values.